

ARIZONA JUNIOR RODEO ASSOCIATION, INC.  
AN ARIZONA NON-PROFIT CORPORATION

Updated 8/2019

**CONSTITUTION AND BY-LAWS**

**ARTICLE I**

**PURPOSES AND AIMS**

The name of the Association is the Arizona Junior Rodeo Association, Inc., an Arizona non-profit corporation. The Arizona Junior Rodeo Association, Inc. (hereinafter referred to as "AJRA") has been established for the following purposes:

1. The AJRA is organized exclusively for charitable and educational purposes and to maintain standards and guidelines set by the AJRA among its members.
2. To promote the Christian principles upon which the AJRA was founded and to encourage members to exhibit characteristics consistent with these ideals. The AJRA encourages each approved rodeo to begin each performance with a prayer to further exhibit the aforesaid principles. An example of such a prayer is:

*Cowboy Prayer*

*Heavenly Father, we pause, mindful of the many blessings you have bestowed upon us. We ask that you be with us at this rodeo and we pray that you will guide us in the arena of life. We don't ask for special favors; we don't ask to draw around a chute fighting horse or to never break a barrier . . . nor do we ask for all daylight runs or not to draw a steer that won't lay. Help us Lord, to live our lives in such a manner that when we make that last inevitable ride in the country up there, where the grass grows lush and stirrup high and the water runs cool, clear and deep . . . that You, as our final judge, will tell us our entry fees are paid. Amen.*

3. To organize and promote youth or kid rodeos throughout Arizona for the mutual benefit of junior cowboys and cowgirls.
4. To encourage and promote the highest level of conduct, moral character, clean living and sportsmanship among all of its members and member families at approved events by establishing standards and rules to be met to reach this end.
5. To promote the humane treatment of animals.
6. To promote and educate others of the heritage and traditions of the sport of rodeo and the Western way of life.
7. To promote the sport of rodeo for junior kids for purposes of maintaining and/or increasing interest in the sport and to build closer relationships among people interested in this activity and the organizations they may represent.
8. To establish a central place of registration for the convenience of the organization's membership.
9. To cooperate and assist other committees, organizations or groups desirous of organizing sanctioned rodeos at which AJRA cowboys and cowgirls can compete.
10. To provide a service of recommending stock contractors, clowns, announcers, specialty acts and other similar rodeo personnel to committees organizing sanctioned shows.
11. To publish and disseminate information to AJRA members and other interested individuals concerning dates of rodeos, year-to-date standings, prizes, and/or other items of importance.
12. To establish a point system whereby State Champion junior cowboys and cowgirls may be named and rewarded each year
13. To coordinate and encourage the donation of awards at approved rodeos and to render services to both donors and shows.
14. To determine and select a site where the A Final Rodeo will be held each year. A "B" Finals will only be held if the membership and financial health of the association is applicable.

15. To ensure that no portion of the net earnings of the corporation shall insure to the benefit or be distributed to the members, officials or other persons associated with the organization; provided, however, the corporation shall be authorized and empowered to pay reasonable compensation for services rendered to the organization and to make payments and distributions in furtherance of the purposes and aims as defined in Article I. Notwithstanding anything stated to the contrary herein, the corporation shall not engage in any activity not permitted under provisions of:

Section 501 (c) (3) of the Internal Revenue Code of

1954, as amended; or Section 170 (c) (2) of the Internal Revenue Code of

1954, as amended.

16. To ensure that in the event the membership of the AJRA votes to dissolve the corporation, the AJRA must first settle or pay all outstanding expenses and liabilities of the corporation at time of dissolution. After doing so, any remaining assets of the AJRA must be disposed of or distributed in accordance with the purposes and aims of the organization as defined herein or transferred to an organization(s) formed and operated exclusively for charitable purposes as qualified and defined under provisions of Section 501 (c) (3) of the Internal Revenue Code of 1954, as amended.

## **ARTICLE II**

### **MEMBERSHIP AND DUES**

Membership in the Association shall be restricted to the following categories or any other class of membership which the Board of Directors may form at any time:

Junior Membership

Sanctioned Show or Rodeo Committee Membership

Contract Personnel Membership

Associate Membership

Honorary Membership

Prior to the Board of Directors granting any type of membership in the Association, a membership application form provided by the Association must be completed and submitted by the prospective member accompanied by the appropriate membership fees as hereinafter set forth.

The dues for all categories of membership in the Association shall be established annually by the Board of Directors and shall be payable in advance of the granting of any such membership in the Association.

Membership in all categories must be renewed annually following the Finals Rodeo. Annual membership fee is \$50 per member. The Max membership fee per family unit will be \$150. All memberships after 3 per family unit will be free.

Membership in the Association no matter the class or category may be revoked, withdrawn, declined or suspended by the Board of Directors as herein set forth.

### **Junior Membership:**

Junior contestant membership is open to any boy or girl residing in the United States, Canada or Mexico who is 4-18 years of age. Junior membership of the Association is divided into the following age groups:

4-8 years of age

9-12 years of age

13-15 years of age

16-18 years of age

Insertion into a particular age group is determined by the junior member's age as of midnight, **January 1<sup>st</sup>** of each year. For example, if a contestant turns 9, 13 or 16 years of age before **January 1<sup>st</sup>**, he or she advances to the next age group. However, a child must be 4 before competing at the 1<sup>st</sup> entered rodeo.

Each contestant member must have on file with the secretary a photo static copy of his or her birth certificate for purposes of verifying age.

Each contestant member must annually file with the secretary a notarized minor's release form signed by his or her parents or legal guardians

All contestant members must be a current member in good standing with the Association in order to be eligible to compete in any approved rodeo or event. A contestant member will be eligible to compete in an approved rodeo or event upon turning 19 years of age; provided, such contestant member turned 19 years of age after midnight of the aforementioned **January 1<sup>st</sup>** date.

A contestant member will no longer be eligible to compete in an approved rodeo or event upon becoming married; provided, however, in the event that such contestant member has accumulated enough points to qualify for the Finals Rodeo prior to becoming married, he or she will be allowed to compete in such Finals Rodeo.

### **Sanctioned Show or Rodeo Committee Membership:**

Sanctioned show or rodeo committee membership is open to any committee or group desirous of organizing a rodeo in Arizona which limits its participants or contestants to boys and girls 4-18 years of age.

Prior to acceptance of membership and to become a sanctioned rodeo, a committee or group must agree to the following:

1. The rodeo must have all AJRA events included in its program.
2. Any such program of events may not contain more than two additional events for adults or nonmembers on the program.

In order for a show or rodeo to be considered for approval or sanctioning, the committee or group desirous of conducting such rodeo must submit complete information on the proposed rodeo such as dates, events, performance times, awards, etc. to the AJRA secretary or manager a minimum of sixty (60) days in advance of the date of the proposed rodeo in order that the request for such approval can be considered and that information concerning the show can be disseminated to the membership in the event that sanctioning of the rodeo is granted.

### **Contract Personnel Membership:**

A contract personnel membership is open and available to all stock contractors, clowns, announcers, specialty acts or other personnel who may provide or render services for approved shows.

### **Associate Membership:**

An associate membership is open and available to all interested individuals, businesses, corporations, companies, or organizations who desire to support the principles and ideals of the AJRA in a manner other than donation to the awards program.

### **Honorary Membership:**

Honorary membership may be granted by a majority vote of the Board of Directors to any individual, group or organization as a gesture of good will and without obligation. Honorary members shall have no voting rights.

## **ARTICLE III**

### **LEGISLATIVE OR RULE MAKING BODY**

The legislative or rule making body of the AJRA shall be vested in and/or held by a Board of Directors. Such Board of Directors shall consist of a minimum of 1 Junior Directors and 1 Adult Directors per event.

All junior (contestant) members in good standing shall be eligible to serve the Association as Junior Directors. Any contestant member in good standing may be nominated as a Junior Director of the Association, and all such Directors must be elected by a majority of the junior membership. The Junior Directors of the Association shall consist of the President, Vice President and two Directors of each approved rodeo event as hereinafter set forth, i.e., calf roping, breakaway roping, ribbon roping, team roping, chute dogging, bareback/saddle bronc riding, bull/steer riding, goat tying, barrel racing and pole bending. The term of office for each Junior Director shall be one (1) year. Junior Directors may serve more than one term. Each Junior Director shall have one vote in the conduct of the Association's business. All Junior Directors shall assume office after the Finals Rodeo. Junior Directors shall serve the entire year even though he or she may become 19 years of age during the year.

Any parent of a junior member in good standing, or an individual holding an associate membership in good standing, shall be eligible to serve the Association as an Adult Director. All Adult Directors shall be elected by the junior membership in staggering two (2) year terms. Adult Directors may serve more than one term. Each Adult Director shall have one vote in the conduct of the Association's business.

The Board of Directors (Junior and Adult) shall serve without salary or compensation; provided, however, subsistence or reimbursement payments may be paid to the Directors while in attendance at any official meeting conditioned upon the Association being financially solvent to make such payments, and the Board of Directors by majority vote directs such reimbursement.

All Junior and Adult Directors shall be nominated by a nominating committee comprised of present Junior Directors as selected by the Board of Directors. Upon nomination of a slate of candidates, a written ballot must be disbursed to the entire junior membership for voting.

In order for any member to be nominated as a Director or officer, such member must be a member in good standing for the previous and current year. All Directors and officers of the Association shall be elected by majority vote of the junior membership of the Association. In the event of a tie vote, present Junior Directors must vote by secret ballot to break any such tie vote for officer or Director of the Association.

When voting for Junior Event Director and rules applying to such approved events, junior members can only vote for Directors or rules of event(s) in which they compete. To accomplish this method of vote, all written ballots must have the member's name on it in order that validity of any such vote can be established.

Only members in good standing of the Association shall be entitled to vote on affairs of the AJRA.

Honorary members may serve on the Board of Directors in an advisory capacity only.

**The attendance of 7 Adult and/or Junior Directors at any meeting shall constitute a quorum to do business.**

A meeting of the Board of Directors may be called at any time by the President, Vice President, secretary or manager provided each Director (Junior and Adult) is given advance written notice of the meeting. In addition, any three Directors (Adult, Junior or combination thereof) may also call a meeting by the giving of like-kind notice. The Board of Directors shall:

1. Transact the general business of the Association and shall have general supervision over the affairs of the Organization.
2. Establish major administrative policies, guidelines, rules and by-laws governing the affairs of the Association and devise measures for the Association's growth and development.
3. Act upon any application(s) for membership in the Association.
4. Choose whether it desires to appoint or hire a manager for the Association. The appointment of a manager by the Board of Directors may be from within or outside the ranks of the membership and can be a paid position at the sole discretion of a majority of the Board of Directors.
5. By majority vote, choose to elect, appoint or hire a secretary from within or outside the ranks of the Association's membership for purposes of assisting in the conduct of the affairs of the Association. The term of service of a secretary shall be at the pleasure of a majority vote of the Board of Directors or upon written resignation of the secretary.
6. Act upon the removal of any officer or director at any time with just cause by Majority vote. In the event that any such action is contemplated, all Directors must render a vote.
7. Act upon by majority vote, the submission of written resignation of any officer or Director of the Association before such resignation can be considered final.
8. Have the power to fill vacancies on the Board of Directors.
9. Act upon the submission of all applications for approved or sanctioned rodeos, shows and events.

## **ARTICLE IV**

### **OFFICERS**

The adult officers of the Association shall be a President and Vice President whom shall be elected by a majority vote of the current Adult Board of Directors of the Association. To be eligible to serve, the President and Vice President must be a member in good standing. The officers of the Association shall perform the duties usually performed by such officers together with duties prescribed by the Constitution, By-Laws and Rules of the Association. The President shall be the Chairman of the Board of Directors and an ex-officio member of any committee formed or appointed by the Board of Directors. In the absence of the President, the Vice President shall assume the duties of the President. In the event of a vacancy occurring in the office of President, the Vice President shall serve as President until the next annual election of officers.

A general manager may be appointed, elected or employed by the Board of Directors. Such manager shall serve under the direction of and at the pleasure of the Board of Directors. The position may be paid or unpaid at the direction of the Board of Directors.

A secretary may be appointed, elected or employed by the Board of Directors. The secretary shall serve under the direction of and at the pleasure of the Board of Directors. Such position may be paid or unpaid. The secretary shall keep complete minutes of all meetings of the Association and Board of Directors. The secretary shall conduct and complete all business affairs of the Association under the direction of the Board of Directors, including but not limited to, official correspondence, records, books, documents, point award system, etc. Such officer shall also collect and receive all dues and fees and disburse funds for expenses of the Association. Such funds of the Association shall be deposited in a bank, trust company or other depository as designated by the Board of

Directors. The secretary shall be limited to the disbursement of funds of the Association by check only and all records of income and expenses of the Association shall be kept in a manner consistent with normal recognized accounting methods. The financial records of the Association shall be open to inspection by members in good standing at any time upon submission of written request for such inspection. In addition, a certified audit of the financial or business records of the Association may be completed at any time under direction of the Board of Directors.

# AJRA RULE BOOK

## GENERAL RULES FOR CONTESTANTS AND MEMBERS

All members of the Association are required to read the Rule Book carefully including those rules relating to the contest or event in which a contestant may enter. If a member or contestant has questions concerning any rule(s), such clarification must be obtained prior to competition. Failure to understand rules and policies of the Association will not be accepted as an excuse. The following rules shall apply:

1. All contestants shall be a member in good standing of the Arizona Junior Rodeo Association, Inc.
2. In addition to rules contained herein, all contestants shall observe ground rules established by the AJRA or any committee organizing an approved rodeo.
3. The management of any rodeo approved by AJRA assumes no responsibility or liability for injury or damage to individuals, livestock or property of any contestant, owner, parent, legal guardian or assistant. Each participant by act of entering any approved event, waives all rights and claims against the management of the Association for injuries sustained by contestant or his or her property. All AJRA approved rodeos or shows are urged to have a minor's release signed by the parent or legal guardian of each contestant before they are allowed to enter such rodeo.
4. A fee of \$25.00 shall be charged to each contestant upon entering a rodeo after entry deadline. (Late Fee)
5. A fee of \$25.00 shall be charged to each contestant upon entering a rodeo. This fee will be used to assist the committee or organization responsible for organizing and conducting an approved rodeo. ( Association Fee)
6. A fee of \$15.00 shall be charged to each contestant family upon the contestant(s) of such family entering an approved rodeo for general expenses surrounding the office duties. ( Office Fee)
7. An official rodeo program, day sheet or draw-out listing the running order of all events and the order in which contestants in each respective event will compete must be made available for distribution to the contestants, Arena Director, Event Directors, rodeo officials, judges, etc. If a contestant is not prepared to compete when called upon in order within 3 calls, his or her stock will be turned out. The order of rodeo events or the running order of contestants may be changed or rescheduled under direction of the Board of Directors, Arena Director or Event Directors.
8. No setting up of stock and/or trade-outs of draw positions will be permitted.
9. If a contestant is called upon to compete and does not enter the arena within three calls, his or her stock will be turned out, if applicable, or contestant will be turned out. An exception to this rule will be a contestant competing back-to-back who must make horse or equipment changes; provided, such contestant notifies Event or Arena Director of this necessity in advance.
10. A fee of \$25.00 per contestant will be charged on all draw-outs; provided, however, notification to the Secretary of such draw-out must be made no later than 48hours prior to the start of the rodeo. Fees will be refunded, excepting the foregoing charge, provided such draw-out notification is accompanied by a written doctor's excuse or veterinary release. Hardship cases may be considered by the Board of Directors on a case-by-case basis.
11. Under no circumstances will a contestant be allowed to compete for another go-round then that which is in progress at the time. The full go-round must be completed before a contestant may compete in another go-round.
12. During each approved event, one representative Adult Director and one Junior Director must be present to receive and settle all disputes and problems. The decision of these Directors shall be final. If an Adult or Junior Event Director cannot be present during the event, he or she or an officer must appoint a representative to be present during the event.
13. A birth certificate for each junior member must be on file and the Rodeo Secretary will be responsible for verifying age.

14. Only contestants will be allowed to register complaints; provided, such objection is lodged to the Event Director prior to the beginning of the next event.
15. No contestant may talk to a judge or timer in any way while an event is going on. Contestants may pose questions to a judge or timer at the end of the event but prior to the beginning of the next event.
16. **No person shall be allowed in the arena during a rodeo performance unless entered in event or as an assistant. This rule will be enforced by the Arena and/or Event Director.**
17. Each contestant will be allowed no more than one assistant in the arena and one assistant behind the chutes when he or she is competing unless otherwise stated in an event rule.
18. Upon completion of the contestant's competitive run, such contestant must immediately leave the arena.
19. All assistants must immediately leave the arena after they have assisted a contestant.
20. The decision of Event Directors, judges, flagmen and timers shall be final.
21. Contestants, parents, adults, rodeo officials, helpers and assistants must wear Western attire at all times during the performance while in the following areas on the rodeo grounds:
  - A. All arenas;
  - B. Chutes area; and
  - C. Stock working area; provided, however, the Event Director may waive this area from inclusion at a rodeo.

Western attire is defined as follows:

- A. Boots – western boots must be worn, sneaker type “sports shoes” with or without heels will not be allowed. In the case of injury, suited footwear may be worn upon prior approval of Adult Director in charge.
  - B. Upper body must be clothed with long sleeved shirt with collar and cuffs. Shirt sleeves must be rolled down; provided, however, a contestant in bareback or bull riding events is permitted to roll up sleeve two rolls, not to exceed the elbow, on riding arm only when competing.
  - C. Hats are optional. If contestant chooses to wear a hat, it must be a cowboy hat. If desired, helmets may be worn in lieu of western hat while in competition.
  - D. Western long pants must be worn.
22. No electronic devices may be used by a contestant on his or her horse.
  23. No contestant may come into contact or be associated with alcoholic beverages, narcotics or other non-medical drugs while in attendance at any approved rodeo or event whether on the rodeo grounds, at a motel or going to and from the rodeo or any rodeo function.
  24. Rowdiness, quarreling or fighting in the actual domain of the arena shall not be permitted at any time, or any place during the duration of the rodeo. Contestants and/or their parent(s), guardian(s), custodian(s) or Assistant(s) shall not engage in any type of disorderly conduct at any AJRA sponsored event if such conduct is made with the intent, or knowledge of doing so by:
    - A. Disturbing the peace or quiet of another person or family;
    - B. Engaging in fighting, violent or seriously disruptive behavior;



- C. Making unreasonable noise; or using abusive or offensive language or gestures to any person present at any AJRA function likely to provoke immediate physical retaliation by such person;
  - D. Recklessly handling, displaying or discharging a deadly weapon or dangerous instrument; or
  - E. Making any protracted commotion, utterance or display with the intent to prevent the transaction of the business of a lawful AJRA meeting, gathering or procession.
25. Conduct or speech of any kind detrimental to the best interest of the Arizona Junior Rodeo Association or the sport of rodeo while in attendance or coming to and going home from a rodeo shall not be permitted.
  26. Contestants shall be responsible for ensuring that his/her parent(s), guardian(s), custodian(s), or assistant(s) maintain a good sportsmanlike manner and demeanor at each and every function and/or activity sponsored by, sanctioned by, or associated with the Arizona Junior Rodeo Association.
  27. Motel or property damage or vandalism by contestants or their associates, must be reported to the Board of Directors; and if damage is not reported, contestant will be banned from the Arizona Junior Rodeo Association permanently and reported to law authorities for prosecution.
  28. Vandalism at any place or at any time will not be allowed.
  29. No cheating or attempt to cheat will be permitted.
  30. Attempting to fix, threaten, bribe, influence, harass or coerce the judges, flaggers or event directors at any time between opening and closing of a rodeo by contestant or parents will not be permitted.
  31. Contestants are not permitted in a pen with livestock at any time unless accompanied by the stock contractor, Arena Director, Event Director, Judge or when assigned to work in those pens.
  32. No mistreatment of rodeo stock or contestant stock will be permitted.
  33. Refusing to compete during a performance on an animal drawn will not be allowed.
  34. All contestants at an approved rodeo or event must make an honest effort when in competition.
  35. Contestants must follow instruction on Grand Entry route including in and out of the arena.
  36. Any AJRA member who is accompanied by a nonmember will be held responsible for the conduct and debt of the nonmember.
  37. All members must meet financial obligations due the Association and its member rodeo committees.
  38. All members of the Association must promptly pay hotel bills or any other bills or expenses incurred in the town or communities where and on the dates an approved rodeo is conducted.
  39. Contestants must compete in the proper age group.
  40. Any amendment, change or revision to any Article, rule or policy of the Association may be proposed by a member or Director in good standing of the Association; provided, such proposal is submitted in writing 90 days prior to consideration by the Association's governing Board.
  41. For any problem, question or infraction not covered in the AJRA Rule Book, reference will be made to the current PRCA Judge's Handbook.

## **CONTESTANT'S QUALIFICATIONS**

In order for a contestant to qualify for entry or competition at an approved rodeo or event, he or she must adhere to the following:

1. Be a member in good standing of the Association.
2. Agree to adhere to and abide by all rules and policies of the Association.
3. Complete and submit a proper entry form and all fees prior to the deadline for entry at an approved rodeo. Entries may be hand delivered to the Rodeo Secretary or mailed via U.S. Mail postage prepaid.

## **DISQUALIFICATIONS**

A contestant can be disqualified by a Judge, Arena Director, Event Director, Board of Directors or Officer of the Association as a result of any offense committed by contestant or his/her parent(s), guardian(s), custodian(s), or assistant(s), listed as a rule governing the AJRA.

Contestant shall be notified as soon as possible by the person or persons disqualifying the contestant and of the grounds for such disqualification.

In the event of contestant disqualification, the contestant will be entitled to a hearing before the Board of Directors. The secretary of the Association must notify the member of the time and place upon which the contestant must appear before the Board. The Board of Directors of the AJRA shall have the sole power to penalize any member through, including but not limited to, suspension, revocation of membership, fine, deduction of points, etc. Notwithstanding anything to the contrary herein, penalties for infraction of rules shall be as follows:

Contestants failing to comply with the hat rule will be assessed a 5 second penalty in a timed event or a 5 point penalty in a riding event.

Arena Director, Event Director or designated arena policeman will have authority to fine anyone \$5.00 or disqualify such individual from the rodeo and refer the violator to the Board of Directors, who is not contesting or assisting in the arena when he or she is asked to leave the arena and fails to do so.

Except as stated herein, any other violation of rules shall carry the following penalties:

First Offense – Points deducted for the rodeo in which the offense or violation took place.

Second Offense – Suspension of member for two consecutive rodeos.

Third Offense – Suspension of contestant for three consecutive rodeos and a minimum fine of \$50.00.

## **POINT SYSTEM**

The following point system shall be the only system recognized at sanctioned or approved rodeos and events and for qualification at the Finals Rodeos:

ONE Go-Round Events

1st Place will receive 23 points

2nd Place will receive 19 points

3rd Place will receive 16 points

- 4th Place will receive 13 points
- 5th Place will receive 11 points
- 6th Place will receive 9 points
- 7th Place will receive 7 points
- 8th Place will receive 5 points
- 9th Place will receive 3 points
- 10th Place will receive 2 points

TWO Go-Round Events

	Go-Round Average	
1st Place	10 points	10 points
2nd Place	9 points	9 points
3rd Place	8 points	8 points
4th Place	7 points	7 points
5th Place	6 points	6 points
6th Place	5 points	5 points
7th Place	4 points	4 points
8th Place	3 points	3 points
9th Place	2 points	2 points
10th Place	1 point	1 point

In two go-round events, contestants will receive points for each go-round and average.

In the event of a tie between two or more contestants or split of two or more places in a one or two go-round event, the points will be added together and divided equally among the number of contestants in a tie or split. For example: two contestants tie for first place in a two go-round event, points awarded for first and second place are added together then divided between two contestants.

First Place - 10 points  
 Second Place - 9 points  
 Total - 19 points ÷ 2 = 9½ points per contestant

In order for points and/or awards to be given to a contestant in an event at any approved rodeo must have a minimum of three entries to qualify the event for awards and points.

## **ALL-AROUND AWARDS**

To qualify for all-around awards, a contestant must have placed in two or more events.

When an approved rodeo is awarding all-around prizes for each age group at a minimum, all events the contestant has entered will count toward the all-around prize. When all-around prizes are not given to every age group, only the three events the contestant has marked or checked on his or her entry form will count on the all-around prize. When a saddle or other special award is given at an approved rodeo to a high point boy or girl, only the points awarded in the maximum three events the contestant has marked or checked on his or her entry blank will count toward such high point award. Events must have a minimum of five contestants at a minimum of 80% of rodeos to be awarded a year end saddle or other special award.

In the event of a tie for all-around award, an attempt shall be made to have the committee duplicate the all-around prize. If this arrangement is not possible due to unwillingness to have a prize duplicated then the all-around champion will be determined by the contestant having won the most money based on the entry fees for all age groups being considered on an equal basis.

## **FINALS RODEOS**

### 1. "A" Finals Rodeo:

The Association will conduct an "A" State Finals Rodeo which will be limited to the top 10 contestants to include all age groups based on year-to-date points in each event. If any contestant in the top 10 is unable to attend the "A" Finals Rodeo then the contestant in the next succeeding order of finish may be invited in order to fill all 10 places. In order to compete at the Finals, a contestant must have competed as a member in at least 1 regular season rodeo before the finals.

A junior member contestant will receive all points earned in approved events of the rodeo or fiscal year (which shall include the Finals Rodeo). His or her points earned in each event will be counted toward the respective championships for the year.

At the "A" Finals Rodeo, all stock will be numbered and drawn for all roping and riding events. No contestant will be allowed to compete on the same head of stock twice. There will be two go-rounds and an average in all events at the Finals. An event will be held regardless if it has 10 contestants entered or not. As stated above, all contestants will receive points in each event in which he or she is placed and those points will accumulate toward awards including the all-around at the Finals Rodeo and for the year end championships.

Positions or running order for the first go-round will be drawn. The running order or positions for the second go-round shall be in reverse order of the first go-round.

In the barrel racing and pole bending events, a rake will occur.

At the designated Finals Rodeo, two loops are permitted in the roping events. The 'second' loop must be tied on to the saddle for the calf events. A loop cannot be 'rebuilt' as a second loop; except for the team roping. In the team roping a maximum of 3 loops can be used.

### 2. "B" Finals Rodeo:

The Association under the direction of the Board of Directors may choose to hold and conduct a "B" Finals Rodeo for all junior member contestants having not qualified or invited to participate in the "A" Finals Rodeo.

### 3. Awards

In order to be eligible to enter and participate at the "A" or "B" State Finals Rodeo and to be eligible to receive any year-end or Finals Rodeo award(s) or prize(s), contestant must complete the following:

- A. If fundraisers are established, Contestant's family (member family) must sell and return to Rodeo Secretary ticket stubs and proceeds no later than deadline established.

B. Submit proper entry to Rodeo Secretary by entry deadline and participate in at least one (1) go-round of the State Finals Rodeo; and

4. Prize Money:

Prize money may be awarded at the "A" or "B" Finals Rodeos for first through fourth place in each go-round and average as determined and established by the Board of Directors on a year-to-date basis. **Typically, prize money is not paid at the finals as it is to help pay for awards.**

**PRIZE MONEY REGULAR SEASON**

All entry fees, minus stock fees, in each event conducted at an approved rodeo will be paid back in prize money to contestants as follows:

1. In a two go-round event, the total entry fees (less stock fees) will be split equally (33- $\frac{1}{3}$ %) to each go-round and the average. The prize money will be awarded and disbursed to contestants placing in each go-round and the average in the following manner:

First Place	-	40%
Second Place	-	30%
Third Place	-	20%
Fourth Place	-	10%

2. If only three contestants qualify in a go-round, the money will be split 50%-30%-20%. If only two contestants qualify in a go-round, the money will be split 60%-40%. If only one contestant qualifies for a go-round, the entire 100% will go to that contestant. In the event no contestant qualifies in a go-round or if there are not enough contestants qualified in the average, the average money places will be paid back based on the fastest time on one head. For roping events, only if the top four places in the average are not filled, secretary will revert back to "Fast Time" in either go-round to fill all four places in the average. No points will be awarded to the "Fast Time". In addition, no one contestant can place twice in the average.

3. In a one go-round event, the total entry fees (less stock fees) will be paid out as follows:

First Place	-	29%
Second Place	-	24%
Third Place	-	19%
Fourth Place	-	14%
Fifth Place	-	9%
Sixth Place	-	5%

4. If in a one go-round contest only five contestants qualify, the money will be split 34%-27%-20%-13%-6%. If only four contestants qualify, the money will be split 40%-30%-20%-10%. If only three contestants qualify, the money will be split 50%-30%-20%. If only two contestants qualify, the money will be split 60%-40%. If only one contestant qualifies, the entire 100% will go to that contestant.

## **APPROVAL OF SANCTIONED RODEO**

As stated in Article II above, application for approval of a show or rodeo sanctioned by the Association shall be open to any committee or group desirous of organizing a rodeo within Arizona which limits contestants to boys and girls 4-18 years of age. Prior to the granting of any approval by the Association, an application must be submitted to the Board of Directors in accordance with Article II and the committee or group seeing approval of a sanctioned rodeo must agree to the following:

1. A proposed rodeo must have all AJRA events included in its program.
2. The rodeo program of events may not contain more than two additional events for adults or nonmembers.
3. The sanctioned rodeo must agree to all rules and policies of the AJRA.
4. While the AJRA has no set price for salaries of judges, timers, arena secretaries, contract performers, announcers, laborers, assistants, etc., the Association expects the committee conducting the approved rodeo to pay fair salaries for these positions based on size of comparable rodeos.
5. The committee or sponsor of a rodeo approved by the AJRA must provide an ambulance with advanced life support certified staff on the rodeo grounds at all times while contestants are competing. It is clearly understood that no competition will be permitted to take place in the absence of an ambulance and said personnel.
6. All rodeos approved by the Association must have all approved events on its rodeo program.
7. The stock to be used at an approved or sanctioned rodeo will be obtained from a stock contractor approved by AJRA. As an alternative, the livestock to be used may be approved by the Board of Directors of the Association.
8. Stock charges will be withheld based upon agreed upon contract and majority vote between Board of Directors and the winning Stock Contractor. After deduction of the appropriate stock charges, the remaining entry fees must be paid back in prize money.
9. Entries for approved rodeos shall close at least 2½ weeks prior to such rodeo. All such entries must be accompanied by appropriate fees and shall contain a postmark date on or before the deadline established for entry. No metered mail will be accepted. Late fee of \$25.00 will be imposed if entries are postmarked after due date.
10. Programs or day sheets for any approved rodeo must be made available in advance of such rodeo to each contestant.
11. Any committee or sponsor of an approved rodeo may establish ground rules, provided, a written proposal of such ground rules is submitted to the AJRA Board of Directors who in turn must approve of such rules. In the event that any proposed ground rule is approved by the Association, an attempt will be made to insert and publish such rule on the rodeo program or day sheet distributed to the contestants. At the minimum, all ground rules established by the committee and approved by the Association, should be posted in a conspicuous place on the rodeo grounds and/or announced over the public address system on each day of the rodeo.
12. In order for a rodeo to be approved or sanctioned by the Association, the committee or group requesting such approval must adequately demonstrate to the Association that the facilities where the event will be held are adequate to handle a rodeo of this size. In addition, it shall be demonstrated that the committee or group will have adequate personnel and equipment present during the duration of the rodeo program necessary to properly conduct such event.

## APPROVED EVENTS

The following events have been approved by the Association for inclusion on the rodeo program:

1. Boys Calf Roping
  - A. 9-12 year olds – touch only;
  - B. 13-15 and 16-18 year olds – regular tie down.
2. Team Roping
  - A. Dally and face – son or daughter and parent or grandparent or drawn partner as provided herein.
  - B. 4-8, 9-12, 13-15, 16-18 age groups
3. Ribbon Roping
  - A. Boy ropers & girl runners–.
  - B. 9-12, 13-15 and 16-18 year old age groups
4. Saddle Steer Riding
  - A. Boys only.
  - B. 9-12 year old age groups.
5. Steer Riding/ Calf Riding
  - A. Boys only;
  - B. Steer riding, boys only, 9-12 year old age group. Calf riding for 4-8, boys and girls
6. Chute Dogging
  - A. Boys only;
  - B. 13-15, 16-18 year old age group.
7. Breakaway Roping
  - A. 9-12 Girls and 9-12 Boys , 4-8 aged boys and girls for exhibition only
  - B. 13-15 and 16-18 year old age groups, girls only.
8. Barrel Racing
  - A. 4-8 Boys and Girls
  - B. 9-12, 13-15 and 16-18 year old age groups, girls only.
9. Pole Bending
  - A. 4-8 Boys and Girls
  - B. 9-12, 13-15 and 16-18 year old age groups, girls only.

10. Goat Tying
- A. 4-8 boys and girls (boys may tie with hoey or girl style)
  - B. 9-12 boys and girls (boys must tie with hoey/pigging string)
  - C. 13-15, 16-18 Girls only

### **MINIMUM NUMBER OF CONTESTANTS**

There must be a minimum number of three entries to constitute and conduct an event at an approved rodeo. The only exception to the minimum three entry rule shall be the Finals Rodeos.

### **RODEO OFFICIALS**

#### **STANDARDS FOR DIRECTORS, SECRETARIES, TIMERS AND JUDGES**

The Association shall provide all approved rodeos with Arena/Event Director(s), Secretary, judges and timers.

#### **Arena/Event Director:**

1. The purpose of the Arena/Event Director(s) is to assure that the rodeo is conducted in accordance with the AJRA Rule Book to the best interest of the contestant.
2. Arena/Event Director(s) shall be responsible for carrying out the following duties:
  - Management of their respective arenas before and during the rodeo.
  - Implementing AJRA rules and responsibilities as stated in the Rule Book.
  - To see that the stock contractor and host committee abide by the Arena/Event Director's decisions.
  - To see that in the event of a mistake, stock drawn must be run during that performance and only that time or score taken.
  - To inspect stock prior to rodeo.
  - To rule on any undesirable condition.
3. The Arena/Event Director(s) and all judges shall meet before the rodeo for purposes of discussing their respective events and judging procedure.
4. An Arena Director may declare an animal unsatisfactory. Upon notification, either written or verbal, the stock contractor shall remove such animal from competition after completion of the first go; provided, however, unless such declaration of an animal as unsatisfactory occurs during inspection by Arena/Event Director prior to the start of a rodeo. In this case, removal of an unsatisfactory animal will occur prior to the start of the rodeo.

#### **Secretary:**

1. No one except the secretary shall be allowed to accept entries.
2. All positions shall be drawn by the secretary ahead of sign-in or check-in deadline for rodeo.



3. Positions must be drawn in all events for the first full go-round. Positions for the second full go-round shall be in reverse order. Draw positions for all events of the Finals Rodeos shall be drawn in accordance with rules governing the Finals Rodeos.
4. There shall be no trading out contestants in any event except in conflicting events due to multiple arena situations.
5. If a contestant is entered in two or more events, the secretary will first draw for the order of events, then draw for working order in each event.
6. The secretary shall post information as to when and where draw will be held.
7. The draw at all rodeos shall be posted where the contestants can examine it.
8. Rodeos that have slack stock to run before and/or after scheduled performance shall post the order of events and the draw on a bulletin board.
9. Contestant is privileged to examine the records of all contestants in any event in which he/she competes at the end of each go-round, and at a reasonable time so secretary and judge may be present.
10. The judges' score sheets shall be turned in to the secretary and posted after each performance.
11. Marking must be totaled by the judge and checked by the secretary in the presence of judge.
12. Scores shall not be changed once turned in except in the event of an obvious mathematical error and then only judges shall make these changes.
13. The judge and secretary shall make exact copies of each judge's book and post the copies on the bulletin board at the end of each go-round.
14. Master score sheets shall not be removed from the office without the prior approval of the secretary.
15. Rodeo results must be audited within two (2) days after the rodeo to check for accuracy.
16. No scores, positions or prizes shall be changed after five (5) days from Finals Rodeos performances.

Timers/Personnel:

1. Timers must have prior experience with electric timers.
2. Timers must work from the same position in all performances of that go-round.
3. Management must provide a place for official timers and announcers to work without obstruction and interference.
4. Timers must be positioned at a place that will facilitate good communication with the Arena/Event Director(s) judges and announcers.
5. Timers who work a go-round of an event, must time that event for the duration of the go-round except as hereinafter provided.
6. Timers working a go-round may not be changed except for sickness or injury, or by the request of a Rodeo or Association official because of timer's incompetence.

## Equipment

A complete electric timer must be backed by a flagman, who will stand directly behind one timer posted in the arena. One timer will record the times that appear on the electric eye controlled readout. The second timer will operate the digital watch and record the time which is shown thereon. This timer will operate from the flagman's signal and will be responsible for writing down both times set by the electric eye and digital watch.

When the electric eye fails to work for one or more contestants during an event, the manual backup time will be used for those times electronically missed. The electric eye control times will remain unaltered.

Permanent markers shall be put in the ground for the electric eye. Electric eyes shall be placed on the score or starting line in a manner which is centered on the pattern.

## General

1. Events with a one minute time limit may have penalties which when added may exceed the one minute time limit.

## **Judges**

1. Judges for sanctioned rodeos shall be approved and chosen by AJRA based upon their integrity, ability and availability.
2. Judges and flagmen shall not officiate an event in which a member of their immediate family is contesting.
3. Before acting as a judge, he or she must read and be knowledgeable of the AJRA Rule Book.
4. All judges shall meet with Arena or Event Directors before the rodeo to discuss their respective events and judging procedure.
5. No barrier judge, field flag judge nor rough stock riding judge may be changed during the course of a go-round except in the case of sickness or incompetence and only then, by the request of an Association official or Arena/Event Director(s).
6. Judges must check all equipment prior to the start of a go-round and event in his respective arena.
7. Judges must be present and supervise drawing of stock and changing of positions.
8. Judges must remain available at all times.
9. Arena/Event Director(s) and judges may meet and discuss problems encountered during any event.
10. Judges must remain available to the rodeo office until the rodeo secretary has made a final check of the rodeo books.
11. The decision of any judges, flagmen or timers will be final; and no protest by a contestant will be permitted unless first lodged through a Junior Event Director or Adult Event Director. Such protest must be made before the end of the go-round of the event. If the Junior Event Director or Adult Event Director determines that the protest is based upon a possible misinterpretation of an event rule, such Event Director(s) at the first convenient opportunity shall describe the protest and the interpretation of the rule upon which it's based to the judge. If the judge agrees that an erroneous ruling was made and the error is correctable, then the judge shall modify the rule accordingly. Otherwise, the decision is final.
12. A judge shall conduct himself in a manner fitting and proper to one afforded the honor of officiating at any AJRA approved contest.
13. Any misconduct on the part of a judge at any AJRA or approved rodeo, including but not limited to, drinking immediately prior to the contest, use of abusive or foul language, showing obvious favoritism or discrimination against either an

individual or horse performing in the contest or any conduct unbecoming of one in his/her position, will make him/her subject to a complete and impartial hearing of the cause of the complaint set before the Board of Directors.

14. If one judge is injured and cannot score a ride, the other judge's score will be used as the other score.

Scoring:

1. Judges are required to keep a record book and mark all penalties, no-times and any change or working order of contestants in all events they are judging.
2. After each go-round, the judge must check his/her records with the Rodeo Secretary in the events he or she is judging and make necessary changes if error has occurred.
3. Judges' score sheets must be turned in to the Rodeo Secretary and posted after each performance.
4. Markings must be totaled by the judges and checked by the Rodeo Secretary in the presence of the judges.
5. Scores shall not be changed once turned in except due to obvious mathematical error and then only judges shall make these changes.
6. Judge and secretary shall make exact copies of each judge's book and post the copies on the bulletin board at the end of each go-round.
7. Judges are required to mark on their book any turned out stock and report it to the Rodeo Secretary and the Arena/Event Director(s).

## **RODEO LIVESTOCK**

Requirements:

1. The Board of Directors shall have the right to declare any stock unsatisfactory, and stock so declared, must be removed from the draw.
2. Stock requirements shall be based on the number of contestants entered in that event.

Rough stock	-	60% accepted livestock
Timed events	-	50% of accepted livestock
3. The highest caliber of stock available must be obtained.
4. Any stock declared as unsatisfactory by the Event Director must be replaced.

Inspection:

1. All rough stock and timed event stock must be inspected upon arrival at the site by the respective Event Director(s).

2. The Event Director may declare an animal unsatisfactory upon notification either written or verbal. Upon such declaration, the stock contractor must remove the animal declared unsatisfactory from competition after completion of the go-round; provided, however, in the event that physical or health conditions effect an animal, such stock shall be removed immediately.
3. Payment will be withheld on any stock rejected and replacement cost shall be the responsibility of stock contractor.

Drawing Livestock:

1. All stock used in rough stock events are to be numbered and drawn for by number.
2. All stock in roping events will be chute run.
3. There must be at least four (4) exact copies made of the draw distributed as follows: one copy to be posted, one copy for each judge and the balance for the Secretary's records.
4. The receptacle containing numbers of livestock to be drawn must be held above the drawing person's head and numbers shaken between each number drawn.
5. Drawing must be conducted in a manner that any contestant or Event Director may witness the draw.
6. In case stock is sick, crippled or already shipped, replacement will be drawn from re-ride animals. The stock contractor must have the consent of judges and Event Director to remove any stock from the draw.
7. No pens of stock may be drawn for more than one go-round in advance.
8. Pens of stock shall be drawn by the stock contractor and the Secretary shall provide judges with an exact copy of the draw.
9. Stock shall be drawn for contestants until he/she has actually been disqualified or turned stock out.

Drawing Stock - Re-rides:

1. Stock for re-rides must be drawn before go-round and must be posted.
2. No contestant will ride two head in the same event during a performance except for re-rides.
3. Two (2) feature animals may be held out of re-ride draw per section then returned to the draw for the go-round.
4. Any stock in original draw that is turned out (meaning not bucked or contested on) automatically goes in to the re-ride draw if needed.
5. Any animal drawn for a re-ride but not used in that go-round may be held out of he draw for re-rides in the following go-round along with feature animals, then shall be returned for the go-round draw after the re-rides have been drawn.
6. Re-rides may be drawn before end of event in which re-ride is given.
7. All contestants who have re-rides for the event that performance will have the re-ride drawn at the same time from all re-ride stock including turned out stock if necessary.
8. An animal can be drawn for a re-ride only one time in a go-round.
9. After drawn re-rides and those animals turned out are used for re-rides, all stock out that go-round, except feature animals and animals already doubled back, will be put in the hat and additional re-ride for that go-round drawn.

10. If re-ride is given on any animal twice in a row, animal will automatically be declared unsatisfactory and must be removed from the draw and replaced.

Timed Event Stock:

All timed event stock shall be run through event chutes and arena prior to start of contest where conditions permit.

DRAWING POSITIONS

1. Contestant positions must be drawn in all events.
2. Riding stock will be placed before the draw.
3. Closing date of entries for an approved rodeo shall be 2½ weeks in advanced of the rodeo performance dates, then positions will be drawn.
4. All positions are to be drawn by the Secretary prior to check-in deadline at rodeo to allow ample time for program to be compiled.
5. There will be no placing of contestants.
6. There will be no trading of positions except for double arena conflicts.
7. Girls' arena (barrels, poles and goats) has precedence over all other arenas.
8. In the first go-round, positions will be worked in the order drawn from first position to last position. In the second go-round, positions will be worked in reverse (last position to first position) of those of first go-round.
9. If rider positions were drawn: if a go-round ends and the next one begins in the same performance, contestants finishing the go-round will be dropped off and start the next performance for their next head of stock.

## **LIVESTOCK INSPECTION**

1. The Association shall have the authority to inspect all livestock prior to competition or to instruct a veterinarian to inspect such livestock to insure that all stock is healthy and in a thrifty condition physically suitable for use in the rodeo.
2. Any animal found unsuitable or unsatisfactory for competition after inspection may be removed from the draw.
3. The committee or group sponsoring an approved rodeo must make arrangements or have available the name and location of the nearest veterinary facility for emergency large animal treatment.
4. It shall be the responsibility of the committee or group sponsoring an approved rodeo to properly remove any injured animal and render appropriate care for such animal.

## **RULES TO INSURE HUMANE TREATMENT OF LIVESTOCK**

1. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on bareback horses or saddle broncs.
2. A neck rope must be used and a calf may not be busted. If horse stops and calf hits the end of rope in such a manner that calf busts himself, roper will not be responsible. Contestant must adjust rope and reins in such a manner that will prevent horse from dragging calf. Rope to be removed from calf's body as soon as possible after "tie" is completed. Roping calves shall weigh at least 180 pounds each, and be strong and healthy.
3. The intentional dragging of calves or steers or abuse of horse in the arena by contestant or parent will result in immediate disqualification.
4. The placing of fingers in eyes, lips or nose of steers while wrestling same is forbidden.
5. Animals for all events will be inspected before the draw, and no sore, lame or injured animal, or animals with defective eyesight shall be permitted in the draw at any time. Should an animal become sick or be injured between the time it is drawn and the time it is scheduled to be used in competition, the animal shall not be used in competition and another animal drawn for the contestant as provided in the AJRA Rule Book.
6. No animal shall be beaten, mutilated or cruelly prodded. Standard electric prods shall be used as little as possible. Animal shall be touched only on the hip or shoulder area with prod.
7. A conveyance or similar device must be available and used if possible to remove animals from the arena in case of injury. Animals removed from the arena pursuant to this section shall be placed in a situation as isolated and comfortable as possible to reduce stress.
8. No sharp or cutting object in cinch, saddle girth or flank straps shall be permitted. Only sheepskin-lined flanking straps shall be used on bucking stock and shall be of the quick release type. Sheepskin-lined flank straps shall be placed on the animal so the sheepskin portion is over both flanks and the belly of the animals.
9. No "loose ropes" allowed in bareback bronc riding.
10. No stimulants or hypnotics to be used or given to any animal used for contest purposes.
11. Chutes must be so constructed as to prevent injury to stock. Maintenance men and equipment shall be stationed at chutes to assist in removal of any animal should it become caught. The arena shall be free of rocks, holes and obstacles.
12. Clowns are not to abuse stock in any fashion.
13. No small animals or pets allowed in arena where restraint is necessary or subject to injury or attack by another animal.
14. Livestock to be removed from arena after completion of entry in contest.
15. Use of fireworks to frighten animals is prohibited.
16. Contestant will be disqualified for any abusive treatment of livestock. This shall include excessive whipping, jerking or similar abuse of contestant's horse.
17. No stock should be confined in vehicles beyond a period of 28 hours without being unloaded, properly fed and watered. When animals are carried in conveyances which they do have proper food, water, space and opportunity to rest, the provision for unloading shall not apply.
18. Any animal that becomes excessively excited so that it gets down in the chute repeatedly or tries repeatedly to jump out of the chute or in any way appears to be in danger of injuring itself, should be released.

19. Any stock contractor or rodeo personnel guilty of mistreatment of livestock may be fined by the Board of Directors or disqualified.
20. The AJRA shall make every effort to insure that all contestants, stock contractors, rodeo personnel and sanctioned committees are aware of rules regarding the humane treatment of all rodeo and contestant livestock.

## **RULES GOVERNING ALL ROUGH STOCK EVENTS**

The following rules shall apply to all rough stock riding events:

1. All contestants must wear a helmet while contesting. The helmet shall be one manufactured for use in rodeo/equestrian events.
2. All contestants must wear an Athletic Protective Mouthpiece while contesting. Mouthpiece may not be trimmed any smaller than the size required to cover all teeth.
3. All contestants must wear a vest designed to protect the chest and back while contesting. The vest shall be one manufactured for use in rodeo/equestrian events.
4. No outside interference will be permitted during a rough stock ride.
5. If a flank strap comes off before the eight second time limit, the re-ride provision will only apply if a qualified ride is made.
6. A flagman will be required to start the clock on all rough stock riding events when the animal's inside front shoulder passes the plane of the gate. All rough stock riding events shall be timed for eight (8) seconds; provided, however, timers shall begin blowing their whistles at seven and one-half (7½) seconds.

## **RULES GOVERNING ALL ROPING EVENTS**

The following rules shall apply to all roping events:

1. In all two go-round events, the list of contestant draw positions for the first go-round must always be worked in reverse order for the second go-round.
2. If an Event Director rolls a contestant out of order, the next contestant has the option of taking the stock in the chute or the next stock. The rolled contestant will be moved to the bottom of the draw list.
3. Any rerun awarded to a contestant due to timer malfunction will take any penalties incurred with them on rerun.
4. There shall be a minimum of two timers, a field flag judge and a barrier judge. The Event Director shall act as the barrier judge. Time shall be taken or recorded between two flags.
5. Neither timers, barrier judge or field flag judge may be changed during the course of go-round except in the case of sickness or by request of Association official.

6. Contestants parents, helpers, or assistants shall not be permitted to touch, sort, or push cattle up alley or chute by any manner or method until drawn animal is loaded into front roping chute.
7. Arena must be immediately cleared of all people and livestock or other similar intrusions at request of contestant(s) upon entering roping box. Such request must be conveyed by contestant(s) to Arena Director, Event Director or Judge.
8. Animal belongs to contestant when called for regardless of what happens after animal is called for except as hereinafter provided for.
9. Barrier and score line:
  - A. A ten-foot tape must be on hand for the barrier judge. Barrier judge is responsible for changing barrier string whenever it may be weakened or upon request of next contestant.
  - B. Barrier judge shall keep a record of the length of the barrier tie rope each performance to assure the same start for contestants each performance. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end.
  - C. A ten-second penalty will be added for breaking or beating the barrier. In all timed events, a barrier will be considered broken when ring drops within ten feet of the post.
  - D. Barrier equipment must be inspected by the judge before each time event. If equipment is faulty, it must be replaced. Should barrier break at any point other than designated breaking point, decision is up to the barrier judge. If contestant obviously beats barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess ten second penalty. Otherwise, this will not be considered a broken barrier.
  - E. If barrier flagman is used, animal is to be flagged when crossing score line in front of flagman. Barrier judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
  - F. Once a score line has been set in timed events, it shall not be changed for that go-round nor can the length of box be changed in that age group. The score line and length of box may be changed between age groups.
  - G. Barrier line shall be considered to be an arc. Contestants will start from behind a barrier. Animal belongs to roper after he crosses score line regardless of what happens.
  - H. If automatic barrier does not work but time is recorded, contestant (or team) will get time but there will be no penalty for broken barrier.
  - I. If automatic barrier fails to work and official time has not started, at discretion of Event Director, contestant (or team) will get stock back, without penalty, if stock is qualified on in the field.
  - J. If automatic barrier fails and rerun is awarded, stock must be returned in order for contestant to rerun on animal during or immediately at the end of the event.
  - K. If in the opinion of the barrier judge contestant is fouled by barrier, contestant shall get his or her animal (calf or steer) back; provided, contestant declares himself or herself by immediately pulling up.
  - L. The decision of whether or not timed event cattle are to be lined will be made by the respective Event Director or his duly designated appointee who in turn notifies the barrier judge. If cattle are to be lined, it shall be accomplished under direction of Event Director or his duly designated appointee to be stationed at the same position on all contestant stock, including supplementary contesting. Violators will be subject to Board action.
  - M. If barrier equipment hangs on the animal, at the discretion of the barrier judge, the contestant will receive a rerun without having to qualify on the animal. All reruns will be given at the end of the section or as soon thereafter as stock can be retrieved.
  - N. Neck rope on cattle must be tied with string or rubber bands.



- O. No metal snaps or other hardware shall be used on cattle neck rope.
  - P. Adjustable slide shall be used on all cattle neck ropes for cattle used in roping events.
  - Q. Height of barrier in all timed events shall be from 32" to 36" measured at the center of the box.
  - R. Lap and tap – no barrier shall be used. Time to start when animal's nose clears the gate.
10. In the event of an electric timer and digital clock malfunction, contestant will be awarded a rerun if stock was qualified on in field at a time designated by the judge and Event Director plus any barrier penalty; provided, however, such rerun must occur prior to the end of the event go-round in which the malfunction occurred.
  11. Arena conditions shall determine score line. Length of score to be established by Arena/Event Director.
  12. In any timed roping event, if an animal escapes from the arena, flag must be dropped and watch stopped. Contestant will get animal back with a lap and tap start and the time already spent will be added to time used in qualifying. In the event that a steer has a head rope on and the animal escapes the arena, the contestant will receive the animal back with head rope on, lap and tap from the chute plus time already spent.
  13. If no time is recorded on an animal that escapes from the arena, there will be a ten second penalty assessed to the contestant and contestant will get animal back with lap and tap start.
  14. All events with time limits may have penalties which, when added, exceed the time limit for that event.
  15. Roping an animal without releasing from hand is not permitted and shall disqualify catch.
  16. At rodeos held indoors, arena length of score may be no longer than length of roping box minus three feet unless other prior arrangements are approved by appropriate Event Director.
  17. If loop is dropped, it is considered a spent loop.
  18. In the event a question or problem arises in any roping event, a rule not covered in this Rule Book reference shall be made to the current PRCA Rule Book governing the event in which the question or problem has arisen.
  19. Once a contestant has been flagged out, he or she will receive no stock back.
  20. If time is not recorded, contestant will be given a rerun.
  21. No rerun will be awarded due to faulty or broken equipment furnished by contestant.
  22. If the judge realizes he has made an error in flagging, he must declare his error prior to contestant leaving the arena and make appropriate correction including the awarding of a rerun.
  23. Roping box shall be considered part of arena during all roping events.
  24. It shall be the Event Director's responsibility to see that contestants compete with stock drawn for them. In the event of a mistake, stock drawn must be run before the end of that go and only that time and score taken.

## Team Roping Drawn Partners

### A Draw Partner-

**Any parent entered in the team roping will be entered into the draw. Draw partners shall not be drawn to rope in the same age group as their child.**

The draw is now based on necessity.

A contestant who is unable to rope with their parent/grandparent at any given rodeo may request a Drawn Partner. Request for a drawn partner MUST BE INDICATED ON THE ENTRY FORM AND SUBMITTED TO THE RODEO SECRETARY BY THE RODEO CLOSE OF ENTRY DEADLINE, along with the proper entry fees for the rodeo contestant who is requesting said Drawn Partner.

The contestant requesting a Drawn Partner must rope with the drawn partner at said rodeo for the duration of rodeo.

**Roping with a parent or grandparent is priority regardless of ability or end roped.**

## SADDLE STEER RIDING

### I. Eligible Contestants:

1. Boys only.
2. 9-12 age groups Saddle Steer Riding.

### II. Time Limit:

1. Steer riding shall be timed for eight (8) seconds.
2. Time to start when animal's inside front shoulder passes the plane of the chute.

### III. Equipment:

1. Riding to be done with a plain halter, one rope-rein and own saddle.
2. Contestant must provide own equipment.
3. Standard halter must be used unless agreement is made by both contestant and stock contractor.
4. Stock contractors must furnish their own halters and contestants must use them, subject to approval of judges on fitness of halters.
5. Dry resin may be used on chaps and saddle.
6. Contestant saddle specifications:
  - a. Rigging:
    - (1) 3/4 double-front edge of "D" ring must pull not further back than directly below center point of swell.
    - (2) Standard E-Z or ring type saddle "D" ring must be used and cannot exceed 5 3/4 inch outside width measurement.

- b. Swell Undercut:
  - (1) No more than two inches—one inch on each side.
- c. Gullett:
  - (1) Not less than four inches wide at center of fork of covered saddle.
- d. Tree
  - (1) Saddles must be built on standard tree.
  - (2) Specifications:
    - (a) Fork -- 14" wide.
    - (b) Height -- 9" maximum.
    - (c) Gullett -- 5 3/4" wide.
- e. Cantel:
  - (1) 5" maximum height.
  - (2) 14" maximum width
- f. Stirrup leather must be hung over bars.
- g. Saddle should conform to the above measurements with a reasonable added thickness for leather covering.
- h. No freaks allowed.
- i. Front cinch on bronc saddle shall be mohair and shall be at least eight (8) inches in width at the center, but may be taped to accommodate cinch "D" or rings.

IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Contestant is not to use sharp spurs.
3. Contestant will have the right to call judges to pass on whether animal is properly flanked to buck the best of its ability.
4. Fall—If any part of rider contacts ground, animal has fallen.
5. No contestant will ride two head in the same event during a performance except for rerides.
6. Contestants may pull riggings, and cinch saddle from either side.

V. Event Rules:

1. The rules governing all rough stock events as previously stated in this Rule Book shall apply to this event.
2. Either stock contractor or contestant has the right to call the judges to pass on whether or not horse is properly saddled and flanked to buck its best.
3. Riding rein and hand must be on the same side.
4. Horses/Steers to be saddled in chute.
5. Rider may cinch own saddle.
6. Saddles shall not be set too far ahead on horse's/steer's withers.
7. Middle flank belongs to rider but contractor may have rider put flank behind curve of horse's belly.
8. Flank cinch may be hobbled.
9. To qualify, rider must have spurs over the break of the shoulders and touching horse/steer when horse's/steer's front feet hit the ground first jump out of the chute.
10. One arm must be free at all times and must not touch animal with the free hand.
11. The judge on the latch side of the chute gate shall serve as a back-up timer in the saddle bronc/steer riding event. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification on each ride. In any instance where the time is eight seconds or more on the judge's watch, the contestant shall be entitled to a marking without penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

VI. Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. If a horse/steer stalls coming out of the chute, either judge may tell contestant to take his feet out of the horse's neck and first jump qualification will then be waived.
5. Contestant shall receive no score for not following judges' instructions to take feet from neck of horse/ steer stalled in chute.
6. A rider will be given a no score for any of the following reasons:
  - a. Being bucked off.
  - b. Changing hands on reins.
  - c. Wrapping rein around hand.
  - d. Pulling leather
  - e. Losing stirrup.
  - f. Touching self, animal, saddle, rein, etc., with free hand.

- g. Riding with locked rowel, or rowels that will lock on spurs.
- 7. Anyone using any foreign substance other than dry resin on chaps and saddle shall be disqualified. The judges will examine clothing, saddle, rein and spurs and exception be made if local rules make it necessary for the covering of spur rowels.
- 8. Judges may disqualify a rider who has been advised he is next to go if he is not above the animal with his glove on, if used, when previous horse leaves arena.

VII. **Rerides:**

- 1. The matter of re-rides shall be decided by the judge.
- 2. Contestants shall not influence the judges by asking for a reride at any time.
- 3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a reride.
- 4. Contestant may refuse re-ride and take his marking.
- 5. Contestant must make his decision immediately.
- 6. If halter comes off, rider must have re-ride providing contestant has made a qualified ride up to the time the halter comes off. Rider must re-ride or take no score for that ride.
- 7. No re-ride will be given due to faulty or broken equipment furnished by contestant.
- 8. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
- 9. If an animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
- 10. When a final head is to be ridden in riding events, at least two additional head of stock will be available for r-erides.
- 11. Rerides may be given when stock fails to break, stops, or fouls the rider.
- 12. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride given.
- 13. Contestants who are fouled at chute will be entitled to a re-ride at judges' discretion, or the spurring out fule may be waived.
- 14. If animal falls down out of chute, contestant will be entitled to a re-ride at the discretion of the judges.
- 15. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn.
- 16. Contestant may be given re-ride if flank comes off or breaks, providing the contestant completed a qualified ride.
- 17. If rider takes same animal back, he must take that marking given on re-ride.
- 18. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.

19. If that is the second consecutive time the animal has run off, he must be taken out of the drawn and an animal drawn for the contestant out of the re-rides.
20. If the pickup man or horse comes in contact with bucking horse/steer before qualified time has elapsed, re-ride will be given on the same animal drawn.
21. The last day, contestant may have the same animal back if stock contractor is willing or re-ride drawn if requested. If the stock contractor is not willing, re-ride will be drawn.
22. If in the opinion of the judges, a saddle horse/steer deliberately throws himself, the rider shall have the choice of that horse/ steer again or he may have a horse/ steer drawn for him from the re-ride horses/steers.

IX. Stock:

1. No hot shots will be used on an animal in the rough stock events after rider sits down on an animal unless rider requests such use.
2. Hot shot may be used when animal turns his head out of the chute.

## STEER RIDING

### I. Eligible Contestants:

1. Boys only.
2. 9-12 years of age group.

### II. Time Limit:

1. Steer must be ridden for 8 seconds
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

### III. Equipment:

1. Rope must have bell. Bell must be in good shape, cannot be broken. No bell, no marking.
2. Hooks or posts shall not be used on bull ropes.
3. Quick release buckle is optional on bull rope on the off-side.
4. All contestants in the Steer riding must wear, while completing a helmet, vest and mouth piece approved by Rough Stock director prior to competing.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Contestant is not to use sharp spurs. No part of spur may have sharp edges including rowels and wire locks.
3. Contestant will have the right to call judge to pass on whether or not animal is properly flanked to buck the best of its ability.
4. Fall--if any part of rider contacts ground, animal has fallen.
5. No contestant will ride two head in the same event during a performance except for re-rides.
6. Contestants may pull ropes from either side.
7. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.

### V. Event Rules:

1. Rules governing steer riding shall include the rules governing bull riding event previously found in this Rule Book. These rules shall include time limit, equipment, general rules, event rules, scoring and penalties, rerides and stock.
2. The rules governing all rough stock events as previously stated in this Rule Book shall apply to this event.
3. Stock will be flanked by stock contractor only.
4. A two-hand hold is permissible; however, any contestant using a two-hand hold shall receive a 5 point reduction on scoring.
5. No more than two contestant helpers shall be allowed in the chute; provided, however, helpers must remain in the general area immediately in front of the chute after gate is opened. If, in the opinion of Judge or Event Director it is determined that anyone other than a clown has intentionally turned back, hazed or restarted (after stopping), a contestant's steer during the eight (8) second ride, the rider may be disqualified.

VI. Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. No bell--no marking.
5. If contestant makes qualified ride with any part of rope in riding hand, he is to be marked.
6. Contestant will receive no score for any of the following offences:
  - a. Being bucked off.
  - b. Touching animal, equipment or person with free hand.
  - c. Using sharp spur.
  - d. Placing spurs or chaps under the rope when the rope is being tightened.
7. Judges may disqualify a bull rider who has been advised he is next to go if he is not above the animal with his glove on when the previous bull leaves the arena.

VI. Rerides:

1. The matter of the rerides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a reride at any time.
3. If reride is given, judge shall inform the contestant immediately of his marking and an option of a reride.
4. Contestant may refuse reride and take his marking.
5. Contestant must make his decision immediately.
6. If stock contractor's equipment breaks, contestant must take a reride or no score.



7. No reride will be given due to faulty or broken equipment furnished by contestant.
8. If animal that is drawn for a reride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a reride.
9. If an animal that is drawn for a reride is already drawn for another contestant in a later go-round, the contestant with the reride in the prior go-round will take the animal first.
10. When a final head is to be ridden in riding events, at least two additional head of stock will be available for rerides.
11. Rerides may be given only when stock fails to break, stops, or fouls the rider.
12. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a reride drawn for.
13. Contestants who are fouled at chute will be entitled to a reride at judge's discretion.
14. If animal falls down out of chute, contestant will be entitled to a reride at the discretion of the judges.
15. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have reride drawn.
16. Contestant may be given a reride if flank comes off or breaks, providing the contestant completed a qualified ride.
17. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
18. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the rerides.
19. If the pickup man or horse comes in contact with bull before qualified time has elapsed, reride will be given on the same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or reride drawn is requested. If stock contractor is not willing, reride will be drawn.

IX. Stock:

1. No hot shots will be used on an animal in the rough stock events after rider sits down on an animal unless rider requests such use.
2. Hot shot may be used when animal turns his head out of the chute.
3. All horned bulls must have horns tipped to at least the size of a half-dollar, cut back or kept out of the drawn. This is the responsibility of the stock contractor at the discretion of the Arena/Event Director and the judges.
4. Horns found on steers must be tipped to a size of no more than a quarter and sharp edges dulled or rasped off.

## SADDLE STEER RIDING

### Eligible Contestants:

1. Boys only.
2. 9-12 age group

### II. Time Limit:

1. Saddle steer riding shall be timed for eight (8) seconds.
2. Time to start when animal's inside front shoulder passes the plane of the chute.

### III. Equipment:

1. Riding to be done with a plain halter, one rope-rein and committee saddle.
2. **Contestant MUST supply own saddle.**
3. Standard halter must be used unless agreement is made by both contestant and stock contractor.
4. Stock contractors must furnish their own halters and contestants must use them, subject to approval of judges on fitness of halters.
5. Dry resin may be used on chaps and saddle.
6. Contestant saddle specifications:
  - a. Rigging:
    - (1) 3/4 double-front edge of "D" ring must pull not further back than directly below center point of swell.
    - (2) Standard E-Z or ring type saddle "D" ring must be used and cannot exceed 5 3/4 inch outside width measurement.
  - b. Swell Undercut:
    - (1) No more than two inches—one inch on each side.
  - c. Gullett:
    - (1) Not less than four inches wide at center of fork of covered saddle.
  - d. Tree
    - (1) Saddles must be built on standard tree.
    - (2) Specifications:
      - (a) Fork -- 14" wide.
      - (b) Height -- 9" maximum.

- (c) Gullett -- 5 3/4" wide.
- e. Cantel:
  - (1) 5" maximum height.
  - (2) 14" maximum width
- f. Stirrup leather must be hung over bars.
- g. Saddle should conform to the above measurements with a reasonable added thickness for leather covering.
- h. No freaks allowed.
- i. Front cinch on bronc saddle shall be mohair and shall be at least eight (8) inches in width at the center, but may be taped to accommodate cinch "D" or rings.

IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Contestant is not to use sharp spurs.
3. Contestant will have the right to call judges to pass on whether animal is properly flanked to buck the best of its ability.
4. Fall—If any part of rider contacts ground, animal has fallen.
5. No contestant will ride two head in the same event during a performance except for rerides.
6. Contestants may pull riggings, and cinch saddle from either side.

V. Event Rules:

1. The rules governing all rough stock events as previously stated in this Rule Book shall apply to this event.
2. Either stock contractor or contestant has the right to call the judges to pass on whether or not horse is properly saddled and flanked to buck its best.
3. Riding rein and hand must be on the same side.
4. Horses/Steers to be saddled in chute.
5. Rider may cinch own saddle.
6. Saddles shall not be set too far ahead on horse's/steer's withers.
7. Middle flank belongs to rider but contractor may have rider put flank behind curve of horse's belly.
8. Flank cinch may be hobbled.

9. To qualify, rider must have spurs over the break of the shoulders and touching horse/steer when horse's/steer's front feet hit the ground first jump out of the chute.
10. One arm must be free at all times and must not touch animal with the free hand.
11. The judge on the latch side of the chute gate shall serve as a back-up timer in the saddle bronc/steer riding event. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification on each ride. In any instance where the time is eight seconds or more on the judge's watch, the contestant shall be entitled to a marking without penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

VI. Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. If a horse/steer stalls coming out of the chute, either judge may tell contestant to take his feet out of the horse's neck and first jump qualification will then be waived.
5. Contestant shall receive no score for not following judges' instructions to take feet from neck of horse/ steer stalled in chute.
6. A rider will be given a no score for any of the following reasons:
  - a. Being bucked off.
  - b. Changing hands on reins.
  - c. Wrapping rein around hand.
  - d. Pulling leather
  - e. Losing stirrup.
  - f. Touching self, animal, saddle, rein, etc., with free hand.
  - g. Riding with locked rowel, or rowels that will lock on spurs.
7. Anyone using any foreign substance other than dry resin on chaps and saddle shall be disqualified. The judges will examine clothing, saddle, rein and spurs and exception be made if local rules make it necessary for the covering of spur rowels.
8. Judges may disqualify a rider who has been advised he is next to go if he is not above the animal with his glove on, if used, when previous horse leaves arena.

VII. Rerides:

1. The matter of rerides shall be decided by the judge.
2. Contestants shall not influence the judges by asking for a reride at any time.

3. If reride is given, judge shall inform the contestant immediately of his marking and an option of a reride.
4. Contestant may refuse reride and take his marking.
5. Contestant must make his decision immediately.
6. If halter comes off, rider must have reride providing contestant has made a qualified ride up to the time the halter comes off. Rider must reride or take no score for that ride.
7. No reride will be given due to faulty or broken equipment furnished by contestant.
8. If an animal that is drawn for a reride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a reride.
9. If an animal that is drawn for a reride is already drawn for another contestant in a later go-round, the contestant with the reride in the prior go-round will take the animal first.
10. When a final head is to be ridden in riding events, at least two additional head of stock will be available for rerides.
11. Rerides may be given when stock fails to break, stops, or fouls the rider.
12. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a reride given.
13. Contestants who are fouled at chute will be entitled to a reride at judges' discretion, or the spurring out fule may be waived.
14. If animal falls down out of chute, contestant will be entitled to a reride at the discretion of the judges.
15. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have reride drawn.
16. Contestant may be given reride if flank comes off or breaks, providing the contestant completed a qualified ride.
17. If rider takes same animal back, he must take that marking given on reride.
18. If an animal that runs off is already drawn for another contestant, that contestant must take he animal already drawn.
19. If that is the second consecutive time the animal has run off, he must be taken out of the drawn and an animal drawn for the contestant out of the rerides.
20. If the pickup man or horse comes in contact with bucking horse/steer before qualified time has elapsed, reride will be given on the same animal drawn.
21. The last day, contestant may have same animal back if stock contractor is willing or reride drawn if requested. If stock contractor is not willing, reride will be drawn.
22. If in the opinion of the judges, a saddle horse/steer deliberately throws himself, the rider shall have the choice of that horse/ steer again or he may have a horse/ steer drawn for him from the reride horses/steers.

IX. Stock:

1. No hot shots will be used on an animal in the rough stock events after rider sits down on an animal unless rider requests such use.

2. Hot shot may be used when animal turns his head out of the chute.

## CALF RIDING

### I. Eligible Contestants:

1. Boys and Girls
2. 4-8 Age Group Only

### II. Time Limit

1. Calf must be ridden for six (6) seconds

### III. Equipment:

1. All contestants in the calf riding must wear while competing, a helmet, vest, and mouth piece approved by Rough Stock Director prior to competing.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.

### V. Event Rules:

1. Rules governing calf riding shall include the rules governing bull riding previously found in this rule book. These rules shall include equipment, general rules, events rules, scoring, penalties, rerides and stock.
2. The rules governing all rough stock events as previously stated in this Rule Book shall apply.
3. Stock will be flanked by stock contractor only.
4. A two-hand hold is permissible as an assist; however, any contestant using a two hand hold shall receive a score 100 points less than a rider who rides unassisted and may not place ahead of an unassisted rider.
5. No more than two contest ant helpers shall be allowed in the chute; provided helpers must remain in the general area immediately in front of the chute after gate is opened. If, in the opinion of Judge or Event Director it is determined that anyone other than a clown intentionally turned back, hazed or restarted (after stopping), a contestant's calf during the ride, the rider may be disqualified.
6. A parent helper may 'tail' the calf for safety reasons. However, if a calf is 'tailed' it will be considered an assist and the rider shall receive 100 points less than a rider who rides unassisted and may not place ahead of an unassisted rider.
7. Only one assist is allowed per ride. An assist is defined as a tail pull or a two handed ride.
8. It is the call of the judges to determine if a rider rode the calf assisted or unassisted.
9. Flanking of calf is optional. Yet, if not flanked, no rered option will be given.

## CALF ROPING

### I. Eligible Contestants:

1. Boys only.
2. 9-12 year old age group (touch only).
3. 13-15 year old age group (flank and tie).
4. 16-18 year old age group (flank and tie).

### II. Time Limit:

1. There will be a one (1) minute time limit.

### III. Equipment:

1. Pigging string – a piece of rope used for securing animals.
2. Neck rope must be used on horses.

### IV. General Rule:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.

### V. Event Rules:

1. Rules governing timed roping events as previously stated in this Rule Book shall apply to this event.
2. Contestant may change horses.
3. The roping box shall be considered part of the arena.
4. Recommended formula for setting score in this event is at least 2/3 of the length of the roping box, i.e., a 12 foot score for a 16 foot box.
5. The horse must clear the box before a loop is thrown.
6. Only one loop will be permitted and should the rope miss, contestant must retire and a no time will be recorded.
7. The sole exception to event rule No. 6 above shall be the Finals Rodeos at which time a contestant will be allowed a second loop; provided, such second loop and rope is carried on horse. No rebuilding will be allowed.
8. Contestant may not receive assistance of any kind from outside.

9. Calf may be pushed out of chute by contestant's assistant upon contestant calling for release of calf. If contestant does not have an assistant available, he may request Arena or Event Director to have worker assist in pushing calf.
10. Contestant cannot receive assistance of any kind after crossing starting line.
11. Rope must be tied hard and fast.
12. Catch as Catch Can shall apply for all age groups.
13. In the 9-12 year old age group, the following shall apply:
  - A. This age group shall be touch calf roping only. Contestant must rope calf then dismount, go down rope and touch calf which is the signal for time.
  - B. Rope must be on calf when roper touches calf signaling for time.
  - C. Calf need not be on its feet when roper touches it to signal time.
14. In the 13-15 and 16-18 year old age group, the following shall apply:
  - A. Contestant must rope calf, dismount, go down rope and throw calf by hand then cross and tie any three legs.
  - B. If calf is down when roper reaches it, calf must be stood up on at least three feet (daylighting) then calf must be rethrown.
  - C. If contestant doesn't daylight the calf then a **5 sec.** penalty will be applied to the time. This penalty can be awarded by the flagger only.
  - C. If contestant's hand is on calf when calf falls on ground, calf is considered thrown by hand.
  - D. Rope must hold calf until contestant brings hand on calf.
  - E. To qualify as a legal tie, there shall be one or more wraps and a half hitch or hooley placed around any three legs. A hooley is a half hitch with a loop, the tail of the string may be partly or all the way pulled through.
  - F. The tie must hold for a minimum of six (6) seconds, and the three legs remain crossed until passed on by the Judge.
  - G. The six (6) second time period will start when roper has remounted and his horse has taken a minimum of one step forward.
  - H. In the event that roper's rope comes off calf as roper starts to work with tie, the six (6) second time period will start when roper signals for time.
  - I. The contestant's rope shall not be removed and must remain slack until Field Judge has passed on tie.

VI. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal or signal to timers for 5 sec. daylighting penalty.



4. If contestant's horse excessively drags the calf over 15 feet or upon discretion of Judge, after the roper has dismounted or if the Judge or anyone else has to interfere between the calf and horse, a disqualification will be given.
5. Roper will be flagged out (no time) for touching calf, or string after giving finish signal, or for dragging calf after he remounts horse.

VII. Miscellaneous:

1. If there must be a rerun of cattle to complete a go-round, all calves must be tied down if stock is drawn. (currently, chute run)

VIII. Officials:

1. Flag Judge must watch calf during six second time period.
2. Flag Judge must start stopwatch at beginning of six second time period; and if calf kicks loose, the Judge must stop watch and check time to determine if legal tie was completed.
3. Untie help may not approach or touch calf until Judge has passed on tie.

X. Stock:

1. Calves must be uniform in weight not to exceed 200 lbs. The use of calves with horns shall not be permitted.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. If after the one go-round has been completed a fresh calf has to be used, the calf must be roped and tied before the drawing; but if extra calves have been tied at that rodeo, they will not be considered fresh.

During any performance, if an animal escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the Arena Director and labor crew during or at the end of that performance in the same manner he has originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be penned by itself. Decisions will be made by the Arena Director about when stock is repenned.

Boys' Calf Roping Calves:

Minimum weight 140 lbs.

Maximum weight 200 lbs.

XI. Optional Rules:

1. Electric timers are optional.

## **BREAKAWAY ROPING**

### I. Eligible Contestants:

1. 9-12 Boys and Girls
2. 13-15 year old age group Girls only.
3. 16-18 year old age group Girls only.
4. 4-8 contestants may enter the 9-12 boys or girls breakaway for payout and rodeo event awards only.

### II. Time Limit:

1. There will be a one minute time limit.

### III. Equipment:

1. Western type equipment must be used.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. 4-8 contestants choosing to participate in 9-12 breakaway may do so knowing that NO points will be awarded.

### V. Event Rules:

1. Rules governing timed roping events as previously stated in this Rule Book shall apply to this event.
2. Contestant may change horses.
3. Recommended formula for setting score in this event is at least 2/3 of the length of the roping box, i.e., a 12 foot score for a 16 foot box.
4. The horse must clear the box before a loop is thrown.
5. Only one loop will be permitted and should the rope miss, contestant must retire and a no time will be recorded.
6. The sole exception to event rule No. 5 above shall be the Finals Rodeos at which time a contestant will be allowed a second loop; provided, such second loop and rope is carried on horse. No rebuilding will be allowed.
7. Contestant may not receive assistance of any kind from outside.

8. Calf may be pushed out of chute by contestant's assistant upon contestant calling for release of calf. If contestant does not have an assistant available, she may request Arena or Event Director to have worker assist in pushing calf.
9. Contestant cannot receive assistance of any kind after crossing starting line.
10. Calf belongs to contestant when she calls for it regardless of what happens with the following exceptions:
  - A. If the calf gets out of the arena.
  - B. In case of mechanical failure.
  - C. If, in the opinion of line judge, contestant is fouled by barrier, contestant shall get her calf back, providing contestant declares herself by pulling up.
11. Time to be recorded between two flags.
12. It shall be the Arena Director's responsibility to see that contestant competes on the stock drawn for her. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken. Only applicable when stock is drawn.
13. The rope must be attached to the saddle horn and tied in a knot in such a manner as to allow the rope to be released from the horn when the calf hits the end of the rope. This will be contestant's responsibility.
14. Rope must be tied to the horn with a string and may not be run through the bridle, tie down, neck rope or any other similar device. **Contestant must use the braided nylon string supplied by the AJRA.** The Judge, Arena Director, or Event Directors (Adult or Junior), shall be permitted to check string and rope of contestant at any time.
15. A cloth or flag must be attached to the rope at the saddle horn in order that Judge can determine when the rope breaks from the horn.
16. The Catch as Catch Can rule shall apply in this event; provided, however, the roper's loop must first pass over the calf's head. The loop must be drawn tight on some part of the calf's body causing rope to break loose from the saddlehorn.
17. In case the Flag Judge flags out a roper that still legally has one loop coming, the Judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalty.

VI. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal.

VII. Reruns:

1. If an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying.
2. During any performance, if an animal escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the Arena Director

and the labor crew, during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the Arena Director or Event Director about when stock is repenned.

3. If time is not recorded, roper will be given rerun on same animal.
4. If rope is on animal, contestant will get animal lap and tap with rope on it in chute.
5. No rerun will be given due to faulty or broken equipment furnished by contestant.
6. If the Judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
7. A calf must be rerun before it is used by another contestant.
8. In the event of an electric timer and digital clock malfunction, contestant will be awarded a rerun if stock was qualified on in field at a time designated by the judge and Event Director plus any barrier penalty; provided, however, such rerun must occur prior to the end of the event go-round in which the malfunction occurred.

VII. Officials:

1. There shall be two or more timers, a field flag judge and a barrier judge.
2. A third official will be used to help determine legal catches or any infractions of the rules. This official need not be mounted.
3. Flag judge and Event Director will make final decisions.

## RIBBON ROPING

### I. Eligible Contestants:

1. A team event which shall consist of one boy, who shall be "Roper" and one girl, who shall be "Runner".-
2. 9-12, 13-15, 16-18 Age Groups

### II. Time Limit:

1. There shall be no time limit; provided, however, Roper must rope calf within 60 seconds. Team may then complete run and receive time.

### III. Equipment:

1. A short length of ribbon about 1/2 inch in width and six inches in length must be fastened to the calf's tail while it is in the chute. The ribbon itself must be fastened on the tail with a rubber band. It should be fastened at the top of the tail and there should be enough ribbon to allow the contestant to grab and remove it without any trouble.
2. Neck rope must be used on roper's horse.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.

### V. Event Rules:

1. Rules governing timed roping events as previously stated in this Rule Book shall apply to this event.
2. Contestants may change horses.
3. Recommended formula for setting score in this event is at least 2/3 of the length of the roping box, i.e., a 12 foot score for a 16 foot box.
4. The Roper's horse must clear the box before a loop is thrown.
5. Only one loop will be permitted and should the rope miss, contestant must retire and a no time will be recorded.
6. The sole exception to event rule No. 5 above shall be the Finals Rodeos at which time contestants will be allowed a second loop; provided, such second loop and rope is carried on horse. No rebuilding will be allowed.
7. Catch as Catch Can rules shall apply for all age groups.
8. Rope must remain on calf until either contestant of team has hand on calf.
9. Roper must give Runner's name upon request of Judge or Arena/Event Director.

10. Roper shall be permitted to have hands on rope and/or calf while ribbon is being removed by Runner; provided, however, Roper shall not be permitted to touch ribbon at any time.
11. The Runner must be on foot and start from a designated spot or behind a designated line declared by the Event Director. This does not mean behind the barrier itself. If the Runner crosses the designated line before the calf crosses the barrier line, the team will be disqualified. Runner shall not be allowed to haze calf until she crosses designated line.
12. Upon the Roper roping the calf, the roper must dismount and touch the calf, then the Runner must remove the ribbon and run back across the barrier line for time. In the event that calf is positioned on the chute side of the barrier line at the time that Runner removed the ribbon, the Runner must first cross the barrier line to the arena side before then crossing back across the barrier line for time. In the event that the Roper doesn't touch the calf before the Runner pulls the ribbon the run will result in a no time.
13. Upon Runner crossing barrier line for time, Runner must hand ribbon or any portion thereof, to Judge. Failure to do so or throwing ribbon to ground shall result in a disqualification or no time.

VI. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.
2. Flag Judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal.
4. If calf gets out of arena with rope on, the team including Roper gets calf back with rope on it in same spot as where the calf exited the arena.
5. Upon the call of Roper, if calf exits chute and it is discovered that calf does not have ribbon on tail, either contestant of team (Roper or Runner) must immediately declare such fault or equipment failure and team must immediately stop run without throw of rope in order to receive a rerun. In the event that team chooses to pursue a calf without ribbon on tail, and Roper throws rope, calf must be caught in order for team to be awarded a rerun.
6. In the event that the Roper doesn't come in contact with the calf before the ribbon is pulled, the run will result in a no time. Judges decision is final.

VII. Miscellaneous:

1. This is a team event that consists of a boy roper and a girl runner.
2. Male roper is responsible for recruiting their own runner. Runner must be a female and in same age group as roper. A runner may run for more than one roper. Secretary need not be notified of who runner is.
3. Runners will not pay an entry fee or receive awards, payout or points.
4. A calf lane of at least 90 feet, tied back with supports every 30 feet, and a wing at the end will be used for all calf events.

VIII. Reruns:

IX. Officials:

1. Untie or flank help shall not approach or touch calf until Runner has retrieved ribbon and cleared area in return to score line.

X. Stock:

1. Calves must be uniform in weight not to exceed 200 lbs. The use of calves with horns shall not be permitted.
2. Animals used for this event should be inspected and objectionable ones eliminated.

XI. Optional Rules:

1. Electric timers are optional.

## TEAM ROPING

### I. Eligible Contestants:

1. Boys or girls.
2. 4-8, 9-12, 13-15, 16-18 year old age group.
3. Team shall consist of an eligible contestant as described above, partnered with one of his/her parents, grandparents, aunt/uncle or a draw partner as previously defined in the Rule Book. Parent is defined as natural, step, or legal guardian. A contestant roping with a parent is priority regardless of parents ability level.
4. If a parent and contestant rope the same end then the board can vote to have contestant draw a partner.

### II. Time Limit:

1. There will be a one (1) minute time limit.

### III. Equipment:

1. An automatic barrier or neck rope must be used.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.

### V. Event Rules:

1. Rules governing timed roping events as previously stated in this Rule Book shall apply to this event.
2. Contestants may change horses.
3. Contestant may rope with either parent/grandparent in either go-round; provided, however, if a contestant is paired with a Drawn Partner, the team must remain intact for both go-rounds, except in the event of injury to a parent/grandparent or Drawn Partner during the course of the rodeo, in which case a substitute partner may be drawn.
4. Heeler may dally or be tied on with the exception of 4-8 ropers.
5. Heelers in 4-8 age group must be tied on with a breakaway string and run will be flagged on the heel shot. If a 4-8 heeler chooses to dally they will also be flagged on the heel shot.
5. Teams to receive only two loops (one head loop and one heel loop) in each go-round. The exception to this is during the Finals Rodeo where an extra loop may be used by the header or heeler, but not both.



6. Recommended formula for score line: At least two-thirds ( $\frac{2}{3}$ ) of the length of the roping box. Example: a 12 foot score for a 16 foot box.
7. Steer belongs to contestant when he/she calls for it, regardless of what happens, with the following exceptions:
  - A. If the steer gets out of the arena, flag will be dropped and the team gets the steer back lap and tap with the time added which was taken when the steer left the arena, plus any barrier penalties.
  - B. In cases of mechanical failure.
  - C. If, in the opinion of the Judge, contestant is fouled by barrier, the team shall get their steer back, providing they declare themselves by pulling up.
8. Contestants' horse must clear the box before a loop is thrown.
9. Time shall be recorded between two flags.
10. After stock is loaded, contestants must rope in order listed.
11. Header must start behind barrier using either box and shall throw the first loop at hand.
12. Heeler must start from behind barrier line.
13. Time shall be recorded when steer is roped, both horses facing steer in line with ropers dallyed and tied and the horses' front feet must be on the ground.
14. Each partner (header and heeler) shall be allowed to carry only one rope.
15. Roping steer without tuning loose of the loop will be considered a no catch.
16. Roper must stop steer.
17. The word "Dally" means one complete turn around the horn.
18. Ropers must be mounted when time is taken.
19. Steer must be standing up when roped by head or heels.
20. No foul catches can be removed by hand.
21. If steer is roped by one horn, roper is not allowed to ride up and put rope over horn or head with his hands.
22. If the healer ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from the loop by hand. However, should the front foot or feet come out of the heel loop by the time the field flag judge drops his flag, time will be counted.
23. In case the field flag judge flags out a team that still legally has one or more loops coming, the judge may give the steer back lap and tap, plus time already lapsed and any barrier penalty.

VI. Scoring and Penalties:

1. In order for the time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestants out until time is recorded.

3. Judge is to flag time, then flag contestants out if run is not legal.
4. There will be only three (3) legal head catches:
  - A. Head or both horns.
  - B. Half a head.
  - C. Around the neck.
5. If hondo passes over one horn, the loop over the other, catch is illegal.
6. If loop crosses itself in head catch, it is illegal. This does not include heel catches.
7. Any heel catch behind both shoulders is legal, if rope goes up heels.
8. One hind foot receives a five (5) second penalty.
9. Cross fire catches will receive a no time. If, in the opinion of the field flagger, a heel loop is thrown before the header has dallied and changed directions of a steer, team shall receive no time.
10. Steer must not be handled roughly at any time, and ropers may be disqualified, if, in the opinion of the field judge, they have intentionally done so.
11. In the event a team roper is disqualified or injured, that team will be eliminated from the event.
12. If header accidentally jerks steer off his feet or steer trips or falls, header must not drag steer over eight feet before steer regains his feet or team will receive no score.
13. Ropes will not be taken off in the arena, except with the consent of the flagman.
14. Broken rope or dropped rope will be considered no time.
15. If a front leg is roped it is an automatic No-Time.

VII. Reruns:

1. If a rerun is awarded on a steer, the rerun must occur before steer can be used by another contestant.

VIII. Officials:

1. Any questions as to catches in this event will be decided by the Judges.

IX. Stock:

1. Steers must be uniform in weight and breed.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. All steers shall have horns properly wrapped.
4. During any performance, if an animal escapes the chutes or pens before it is called for by the contestants, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the Arena Director

and the labor crew, during or at the end of the performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be repenned by itself. Decisions will be made by the Arena Director about when stock is repenned.

## CHUTE DOGGING

### I. Eligible Contestants

1. Boys only
2. 13-15, 16-18 year old age group

### II. Time Limit:

1. There will be a one minute time limit.

### III. Equipment:

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.

### V. Event Rules:

1. Score line to be set at 10 feet.
2. All spectators and contestants must stand on right hand side of chutes.
3. Neither contestant's hand or arm can touch either horn until steer crosses score line. Flagger (Judge) must give verbal command when steer crosses score line. Violation of this provision shall result in a 10 second penalty added to time.
4. Time shall be recorded between two flags.
5. Steer must change direction or be stopped before throwing to ground.
6. Steer will be considered thrown down only when it's lying flat on its side or on its back with all four feet and head straight and in same direction.
7. Contestant must have hand on steer when flagged.
8. In the event any question or situation arises which is not covered by rules stated herein for this event, such must be referred to the PRCA Rule Book.

### VI. Scoring and Penalties:

VII. Miscellaneous:

VIII. Reruns:

IX. Officials:

X. Stock:

1. Steers must be uniform in weight and breed.

XI. Optional Rules:

1. No tailing is allowed in either age group.

## GOAT TYING

### I. Eligible Contestants:

1. 4-8 Boys and Girls combined
2. 9-12 year old age group boys and girls separate.
3. 13-15 year old age group, Girls only.
4. 16-18 year old age group, Girls only.

### II. Time Limit:

1. There will be a one minute time limit.

### III. Equipment:

1. Leather thong, braided goat string, pigging string or rope are permitted. (Pigging string – a piece of rope used for securing animals.)
2. Western type equipment must be used.

### IV. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Starting line in goat typing will be subject to ground rules.
3. The stake and the starting line will be permanently marked for the entire go-round.
4. Contestant may change horses.
5. A contestant may enter the arena at the speed of her choice.
6. Gate will be in the center between the two goats allowing each contestant the same length run at the goat, if arena conditions allow.
7. Arena gate must be closed immediately after she enters the arena, and kept closed.
8. All contestants must enter and exit the arena through the entry and exit gates designated by the event director.
9. All contestants must be mounted when entering the arena

10. All contestants must immediately remove themselves from the goat once it has been tied. The 6 second time limit on tie will not begin until contestant has stepped back from the tied goat. Contestant may be flagged out for not removing self immediately from goat.

V. Event Rules:

1. There should be at least a 15 yard starting line.
2. Starting line will be 100 feet from stake.
3. The goat must be tied to a stake with a rope ten (10) feet in length.
4. Stake should be completely under the ground, so that no part of it is visible or above ground.
5. The contestant must be mounted on a horse and must ride from the starting line to the goat, dismount from her horse, throw the goat by hand.
6. If the goat is down when contestant reaches it, goat must be stood up on at least three feet (goat must be elevated by contestant so that at least three feet are dangling straight underneath goat and goat must be rethrown) and then cross and tie any three legs together with string and then stand clear of the goat.
7. Legs must remain crossed and secured for six (6) seconds after completion of tie. While the judge is performing the 6 second procedure, the contestant will make no gestures, motions, or noises to distract the goat. This will be considered trying to take an unfair advantage and will result in disqualification.
8. To qualify as a legal tie, there must be one or more wraps and a half hitch, hooley or knot.
9. Time of run will start when the nose of contestant's horse crosses the starting line.
10. Time will stop when contestant signals completion of the tie.
11. The contestant must immediately move back three (3) feet from the goat before the judge will start the six (6) second time limit on the tie - for the goat's legs to remain crossed and tied. If contestant gets rope that is holding goat wrapped around her leg, she must ask the judge if she can remove it. After getting permission from judge, removing the rope and moving back three (3) feet her six (6) second time limit will start.

VI. Scoring and Penalties:

1. Timed event judge will not flag contestant out if run is not legal.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. The tie will be passed on by field judge, and if it is not secure for six (6) seconds, the contestant will receive no time.
4. Contestant will receive a no time for touching the goat or tie after signaling she is finished.
5. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope at any time, a ten second penalty will be assessed to said contestant..
6. If the goat should breakaway because of the fault of the horse the contestant will receive no time between flags.

7. If, in the opinion of the Adult Director for the rodeo and Junior Event Director, the goat being used is no longer suitable for use, it will be replaced with one of the other four goats being used at the rodeo and the rest of the go-round will continue using that goat.

VII. Reruns:

1. No rerun will be given due to faulty or broken equipment furnished by the contestant.
2. If the goat should breakaway (except in fault of contestant's horse), it shall be left to the discretion of the Judge whether contestant is awarded a rerun or not.
3. In the event a malfunction of both the electric eye timer and digital clock, contestant will be awarded a rerun at a time designated by the Judge and Event Director, plus any penalties; provided, however, such rerun must occur prior to the end of the event go-round in which the malfunction occurred.

VIII. Officials:

1. Qualified persons other than contestants competing in same age group must be used as goat holders.

IX. Stock:

1. Two goats shall be used for each age group.
2. No goat will be competed on more than five (5) consecutive times.
3. Goats shall be uniform in weight and size in each of the following age groups:
  - A. 4-8, 9-12 year old age group – small goats.
  - B. 13-15 year old age group – medium goats.
  - C. 16-18 year old age group – bigger goats.
4. Sharp horns shall be tipped or wrapped by Event Director with tape.
5. No billy goats shall be used.

X. Optional Rules:

1. Electric timer or at least two (2) digital watches shall be used, with the time indicated by the electric time, or if necessary, the time of the watches used by the official timer to be the official time.

## BARREL RACING (CLOVER LEAF PATTERN)

### I. Eligible Contestants:

1. 4-8 boys and girls.
2. 9-12, 13-15, 16-18 Girls only

### II. Equipment:

1. Western type equipment must be used.
2. Use of hackamore or other types of bridles is the optional choice of the contestant.
3. Complete electric timer must be backed up by a flagman who will stand directly behind one timer's post in the arena. One timer will record the times that appear on the electric eye controlled readout. The second timer will operate the digital watch and record both the digital watch and electric eye time in the space provided on the timer's sheets. The timer(s) with digital watches will operate from the flagman's signals.
4. Permanent markers should be set in the ground for the electric eyes. Electric eyes should be placed on the score line no closer than the width of the first two barrels for the electric eye to be centered on pattern for each performance.
5. A line on fence for flagman should be well marked. These markers should be checked every performance along with the barrel markers and restaked if pulled out. A record of these measurements shall be kept by Arena/Event Director and/or Judge.
6. Set timers beforehand in the same height and position and lock the legs.
7. Barrels are not to be used as a stand for the electric eye timer devices.
8. Both ends of barrels to be intact

### III. General Rules:

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Starting lines in clover-leaf barrel racing will be subject to ground rules.
3. A clearly visible starting line shall be provided.
4. The horse's nose will be timed as it crosses the starting line.
5. **No two girls may ride the same horse except for members of the same immediate family.**



6. There shall be a minimum of 75 feet allowed for stopping from starting line in barrels, back to arena fence.
7. The barrels and the starting line will be permanently marked for the entire go-round.
8. During barrel racing events, the arena shall be dragged a minimum of every 10 contestants. Judge or Arena/Event Director shall determine intervals between rakes taking into account arena conditions. The intervals between rakes may be changed between age groups but not within an age group.
9. Following barrel racing events, the pattern will be dragged or leveled.
10. A contestant may enter the arena at the speed of his/her choice.
11. Arena gate must be closed immediately after contestant enters the arena, and kept closed until pattern is completed and contestant's horse is under control unless it is determined by Arena/Event Director that an open gate shall provide the same or better level of safety for contestants than a closed gate.
12. Contestants may change horses in this event.
13. Barrels must not have ties or other obstructions on them.
14. All contestants must enter and exit the arena through the entry and exit gates designated by the event director.
15. All contestants must be mounted when entering the arena.

IV. Event Rules:

1. All barrels must be twenty (20) yards or further apart. Nothing under twenty (20) yards.
2. The arena conditions will enable Arena/Event Director to decide the distance over twenty (20) yards that barrels are to be placed.
3. The clover-leaf pattern is the only approved pattern for this event.
4. If arena conditions permit, the maximum pattern to be set for the barrels is as follows:
  - A. The barrels must be at least twenty (20) feet from the arena fence.
  - B. The front two barrels shall be twenty (20) yards (60 feet) from the starting line.
  - C. The distance between the two front barrels shall be thirty (30) yards (90 feet) and the distance between the two barrels and the back barrel shall be 35 yards (105 feet).
5. Diagram of Pattern:

Note this area for diagram

6. Touching barrels shall be permitted by either horse or contestant.
7. The contestant may start on either the right or left barrel provided:
  - A. When starting on the right barrel, there will be one right turn and two left turns around the barrels.
  - B. When starting on the left barrel, there will be one left turn and two right turns around the barrels.
8. Contestant must remain mounted on horse through entire pattern to receive time.
9. Contestant must proceed to arena exit upon Judge declaring a no time or disqualification. No schooling of horse shall be permitted after Judge declares no time or disqualification.

V. Scoring and Penalties:

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out, if run is not legal.
3. Knocking over a barrel shall result in a five (5) second penalty added per barrel.
4. Not following the clover-leaf pattern will result in a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the off side. Example: Should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.
5. If horse re-crosses starting line at any time before the pattern is completed, pattern will be considered broken and contestant will receive a no time. **Re-crossing the starting line is defined as retriggering the electronic eye after starting the pattern.**
6. ~~If contestant's horse breaks timer light, by backing through before starting pattern, time will be considered started.~~ **If any part of contestant's horse triggers the electronic eye before contestant intends to start or stop the pattern, such as backing across the starting line, the pattern will be considered started and time will run or end.**
7. When the electric eye fails to work for one or more contestants during a performance, the manual backup time will be used for those electronically missed. The electric eye controlled times will remain unaltered.

VII. Reruns:

1. No reruns will be given due to faulty or broken equipment furnished by contestant.
2. The battery digital clock will be the first backup time and digital handheld watches to be second backup time. When both the digital clocks malfunction and no average time was recorded from digital watches, contestant will be given a rerun at a time designated by the Judges and Arena/Event Director, plus any penalties; provided, however, such rerun must occur prior to end of the go-round in which malfunction occurred.

VIII. Officials:

## **POLE BENDING**

### **I. Eligible Contestants:**

1. 4-8 Boys and Girls.
2. 9-12, 13-15, 16-18 year old age group, Girls only.

### **II. Equipment:**

1. Western type equipment must be used.
2. Use of hackamore or other types of bridles is the optional choice of the contestant.
3. Complete electric timer must be backed up by a flagman who will stand directly behind one timer's post in the arena. One timer will record the times that appear on the electric eye controlled readout. The second timer will operate the digital watch and record both the digital watch and electric eye time in the space provided on the timer's sheets. The timer(s) with digital watches will operate from the flagman's signals.
4. Permanent markers should be put in the ground for the electric eyes.
5. A line on fence for flagman should be well marked. These markers should be checked every performance along with the pole markers and restaked if pulled out. A record of these measurements shall be kept by Arena/Event Director and/or Judge.
6. Set timers beforehand in the same height and position and lock the legs.
7. Barrels are not to be used as a stand for the electric eye timer devices.
8. Poles used for this event must be made of plastic or PVC material and be six (6) feet in height which are to be inserted into rubber bases no larger than fourteen (14) inches or less than twelve (12) inches in diameter.

### **III. General Rules:**

1. All general rules for contestants and members previously stated in the AJRA Rule Book shall apply.
2. Score lines in pole bending will be subject to ground rules.
3. A starting line shall be provided which is clearly visible.
4. No two girls may ride the same horse except by members of the same immediate family.
5. The horse's nose will be timed as it crosses the starting line.
6. There shall be a minimum of 75 feet allowed for stopping from starting line in pole bending, back to arena fence.

7. The poles and the starting line will be permanently marked for the entire go-round.
8. During the pole bending events, the arena shall be dragged a minimum of every 10 contestants. Judge or Arena/Event Director shall determine intervals between rakes taking into account arena conditions. The intervals between rakes may be changed between age groups but not within an age group.
9. Following the pole bending events, the pattern will be dragged or leveled.
10. A contestant may enter the arena at the speed of her choice.
11. Arena gate must be closed immediately after she enters the arena, and kept closed until pattern is completed and her horse is under control unless it is determined by Arena/Event Director that an open gate shall provide the same or better level of safety for contestants than a closed gate.
12. Contestants may change horses in this event.
13. All contestants must enter and exit the arena through the entry and exit gates designated by the event director.
14. All contestants must be mounted when entering the arena.

IV. Event Rules:

1. The pole bending pattern is to be run around six poles
2. No flags shall be used on poles.
3. The distance from the starting line to the first pole shall be 21 feet and space between poles shall be 21 feet apart. The distance from the end pole to the back fence shall be a minimum of 25 feet; provided, however, in the event that such distance is 30 feet or less, the arena fence must be well marked with banners and/or flags to insure safety of contestant and horse.
4. Poles shall be set on the top of the ground in rubber bases.
5. Poles and bases must be aligned in a straight line.
6. Touching poles is permitted by horse or contestant.
7. A horse may start to the right or left of the first pole and then run the remainder of the pattern according to the
8. Diagram of Pattern:

Note this area left for diagram

9. Contestant must remain mounted on horse through entire pattern to receive time.
10. Contestant must proceed to arena exit upon Judge or Event Director declaring a no time or disqualification. No schooling of horse shall be permitted after Judge or Event Director declares a no time or disqualification.

V. Scoring and Penalties:

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out, if run is not legal.
3. Knocking over a pole shall result in a five (5) second penalty per pole. Any pole which is knocked over then turned back up after coming in contact with ground, shall be considered a pole knocked over.
4. Not following the pole bending pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the pole on the off side. Example: Should a contestant run by a pole and have to back up or turn around and retrace their tracks this would be considered a broken pattern. Also, if a pole is knocked down and the contestant does not follow the weave pattern around the original position of the fallen pole, it is considered a broken pattern.
5. If horse re-crosses starting line at any time before the pattern is completed, pattern will be considered broken and contestant will receive a no time. **Re-crossing the starting line is defined as retriggering the electronic eye after starting the pattern.**
6. ~~If contestant's horse breaks timer light, by backing through before starting pattern, time will be considered started.~~ **If any part of the contestant's horse triggers the electronic eye before contestant intends to start or stop the pattern, such as by backing across the starting line, the pattern will be considered started and time will run or end.**
7. When the electric eye fails to work for one or more contestants during a performance, the manual backup time will be used for those electronically missed. The electric eye controlled times will remain unaltered.
8. The Judge and Event Director shall be permitted to confer before making a judgment or decision on pattern or disqualification of contestant.

VI. Reruns:

1. No reruns will be given due to faulty or broken equipment furnished by contestant.
2. The battery digital clock will be the first backup time and digital handheld watches to be second backup time. When both the digital clocks malfunction and no average time was recorded from digital watches, contestant will be given a rerun at a time designated by the Judges and Arena/Event Director, plus any penalties; provided, however, such rerun must occur prior to end of the go-round in which malfunction occurred.

VII. Officials:

VIII. Stock:

IX. Optional Rules: